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Norris et al.

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(54) **SYSTEM AND METHOD FOR A MULTI-TENANT DATACENTER WITH LAYER 2 INTERCONNECTION**

(58) **Field of Classification Search**
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(57) **ABSTRACT**

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Provided is a system and method for a multi-tenant datacenter with layer 2 cloud interconnection and cloud storage. More specifically, the datacenter providing cloud storage, includes a plurality of Client Systems coupled to a first datacenter each Client System having a set of infrastructure resources and an initial networking configuration; and a first cloud computing environment established in the first datacenter, and coupled to the Client Systems by OSI Layer 2 as a data link layer for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the first cloud computing environment providing storage resources for allocation to at least two Client Systems, the plurality of OSI Layer 2 tags permitting the at least two Client Systems to have overlapping network configurations. An associated method of providing a multi-tenant datacenter with layer 2 cloud interconnection and cloud storage is also provided.

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(51) **Int. Cl.**

H04L 12/46 (2006.01)

H04L 29/08 (2006.01)

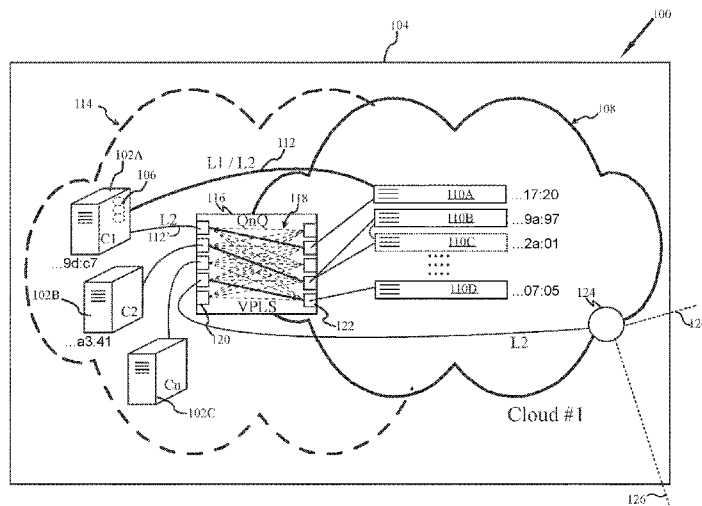
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20 Claims, 12 Drawing Sheets



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H04L 12/721 (2013.01)

(52) **U.S. Cl.**

CPC **H04L 12/4633** (2013.01); **H04L 12/4641** (2013.01); **H04L 67/10** (2013.01); **H04L 45/66** (2013.01); **H04L 67/1097** (2013.01); **H04L 69/324** (2013.01); **H04L 2212/00** (2013.01)

(58) **Field of Classification Search**

CPC H04W 36/14; H04W 88/06; H04W 40/22; H04W 36/00; H04W 36/08; H04W 36/0077; H04W 36/38; H04W 56/0005; G06F 15/16; G06F 9/45558; G06F 2009/45595; H04B 7/155; H04L 5/0005; H04L 5/14; H04L 5/26; H04L 12/4666; H04L 12/4633; H04L 12/4641; H04L 12/465; H04L 45/66; H04L 67/10; H04L 67/1097; H04L 69/08; H04L 6/32; H04L 69/324; H04L 12/24; H04L 12/4679;

H04L 41/50; H04L 12/56; H04L 49/70; H04L 1/1854; H04L 1/1861; H04L 5/0053; H04L 2001/0097

See application file for complete search history.

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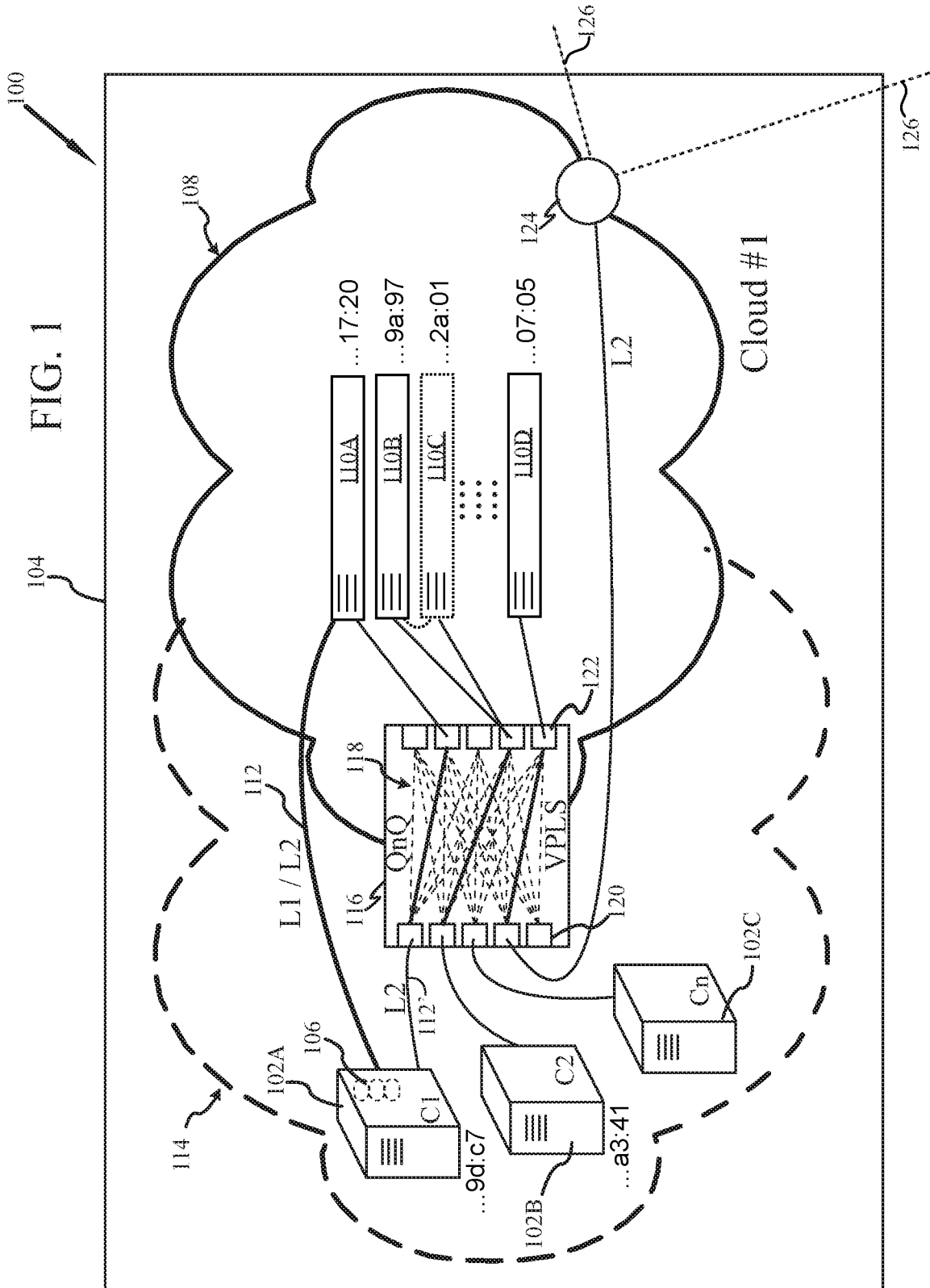
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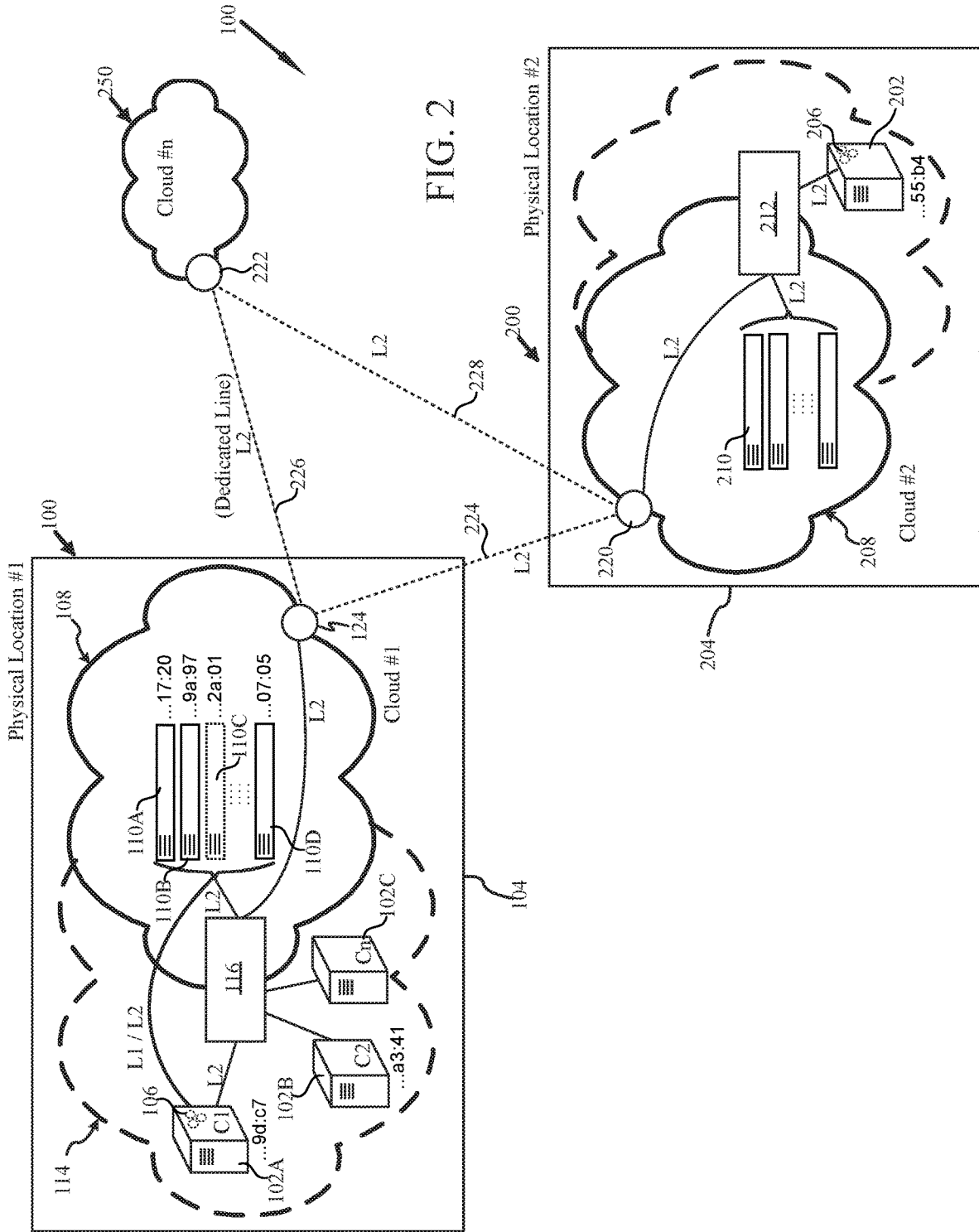
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FIG. 1





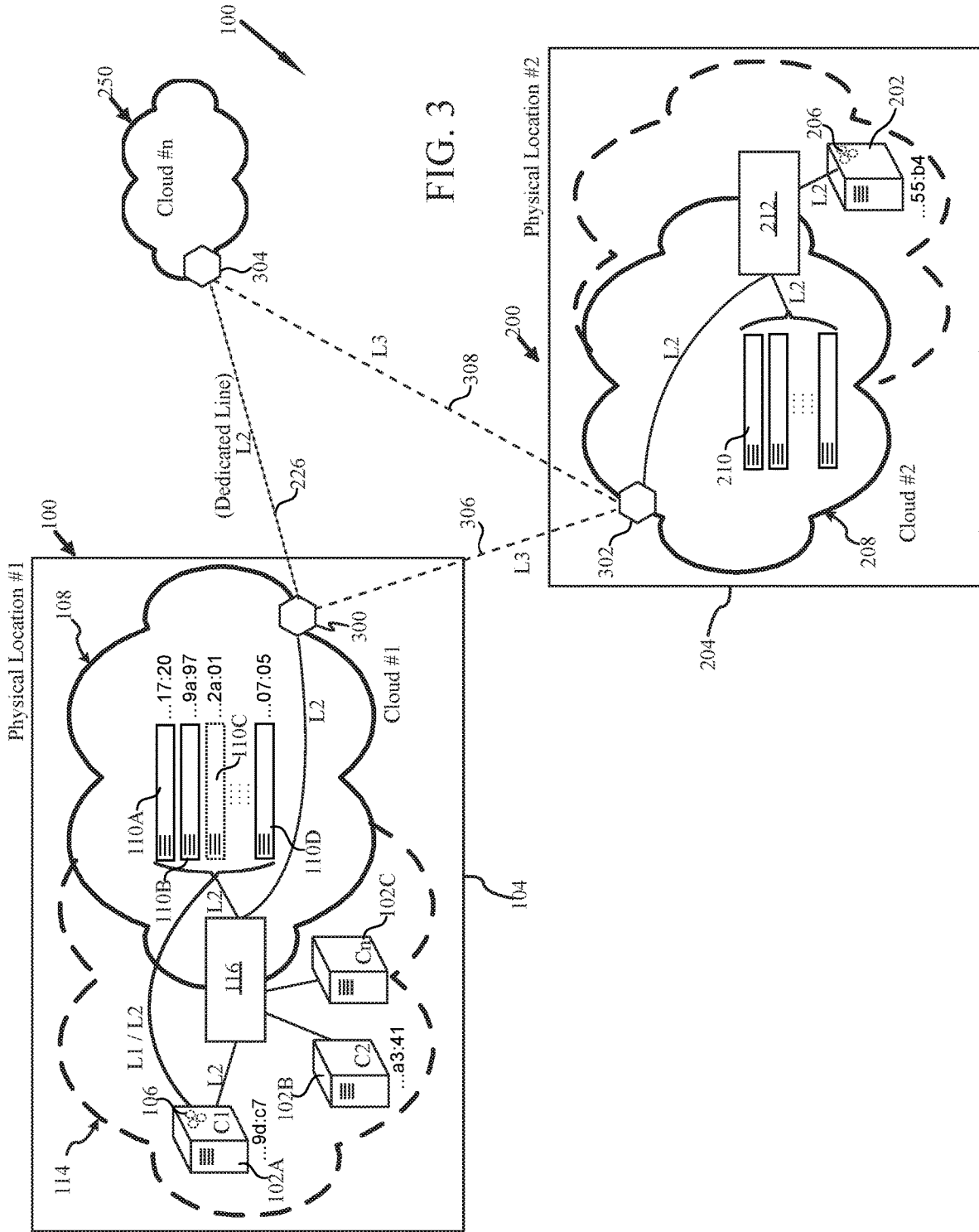


FIG. 4

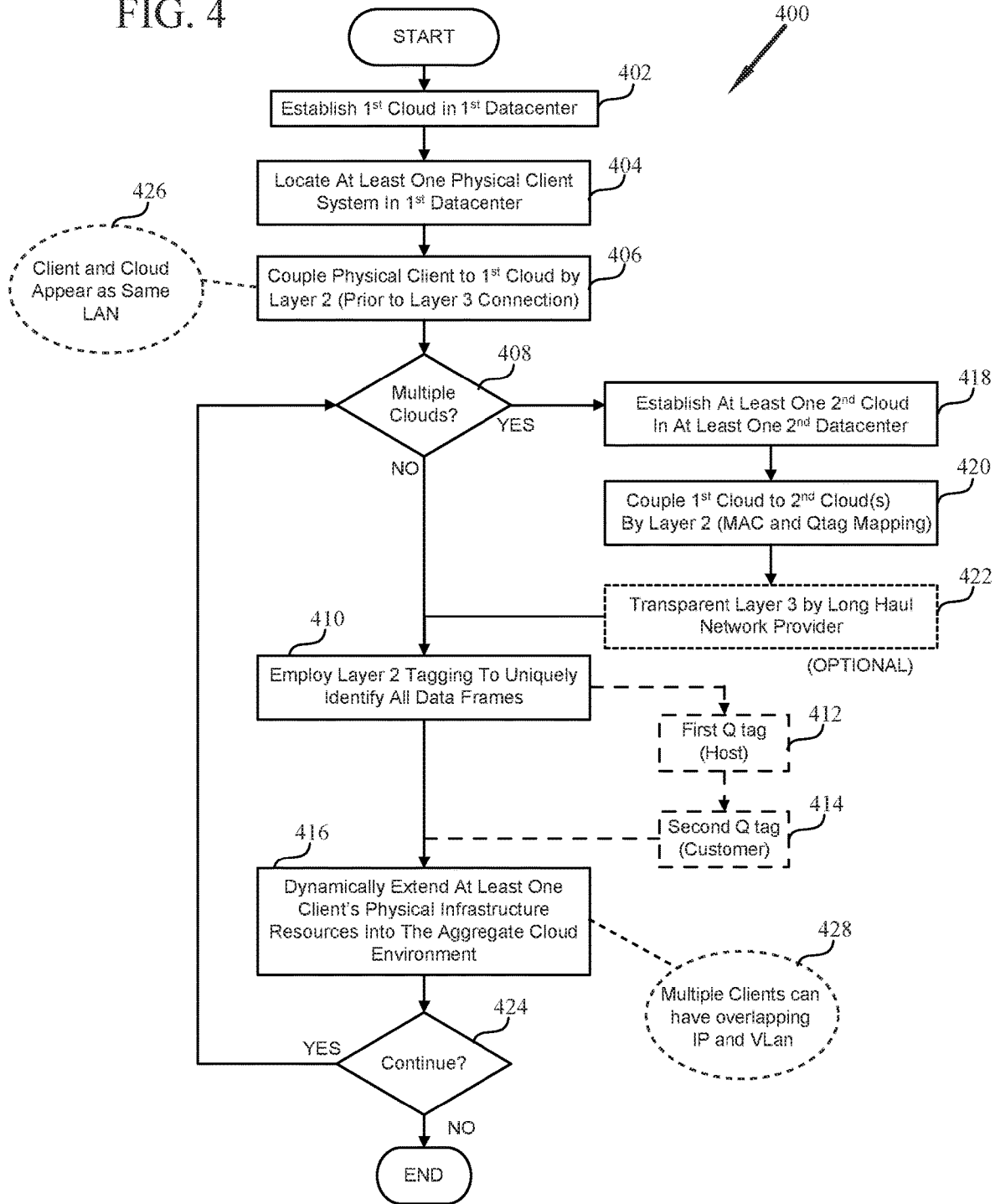


FIG. 5

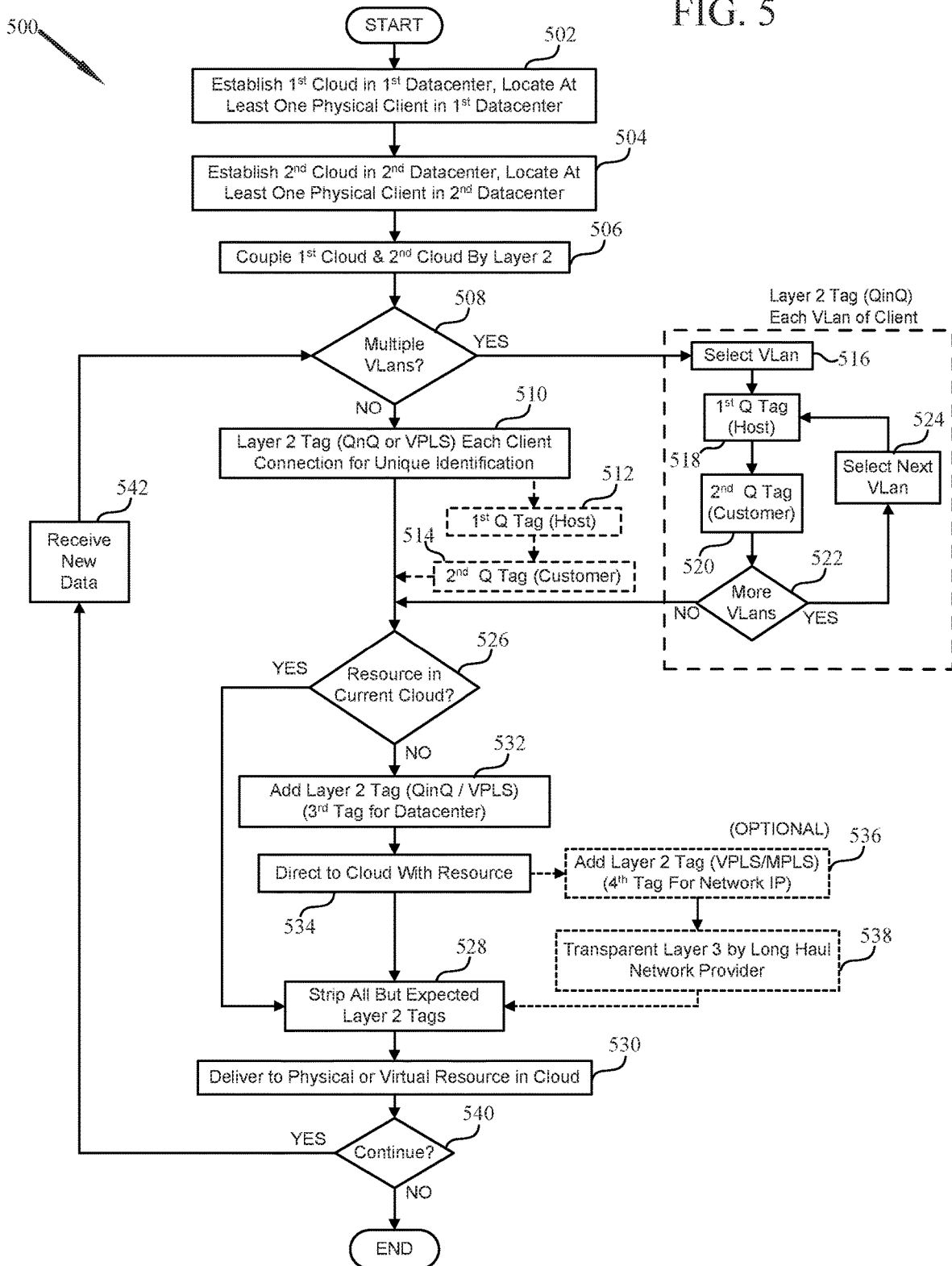


FIG. 6

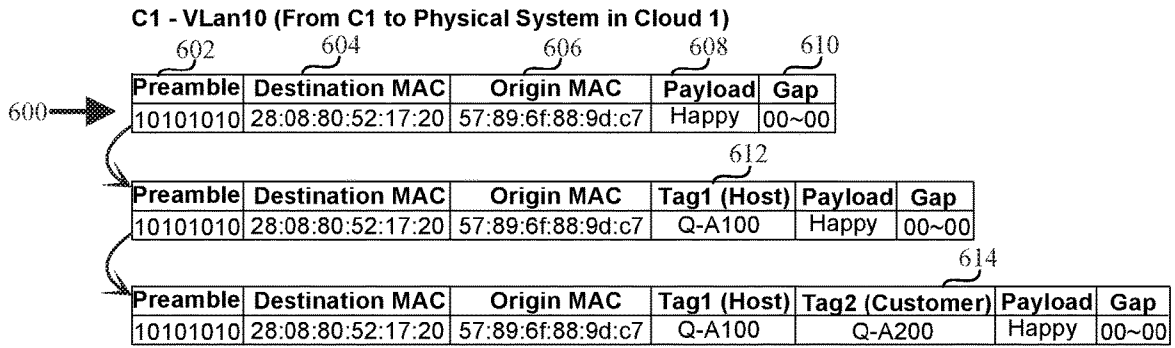


FIG. 7

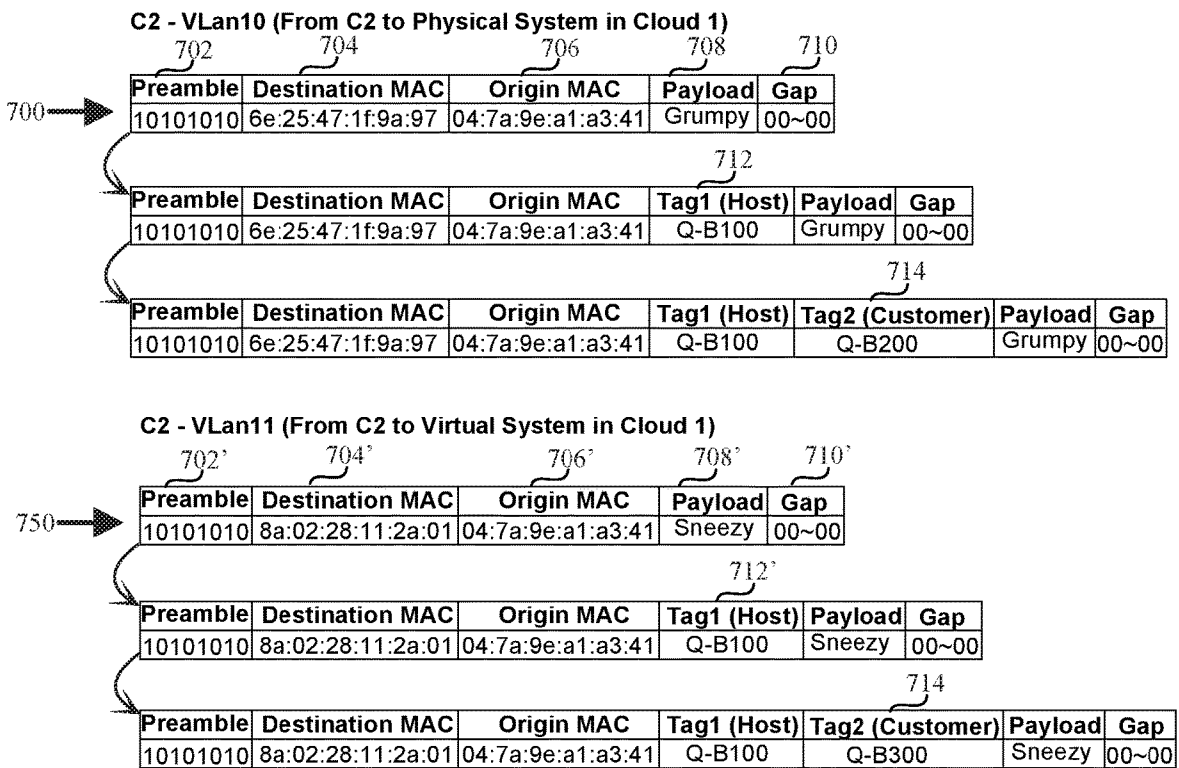
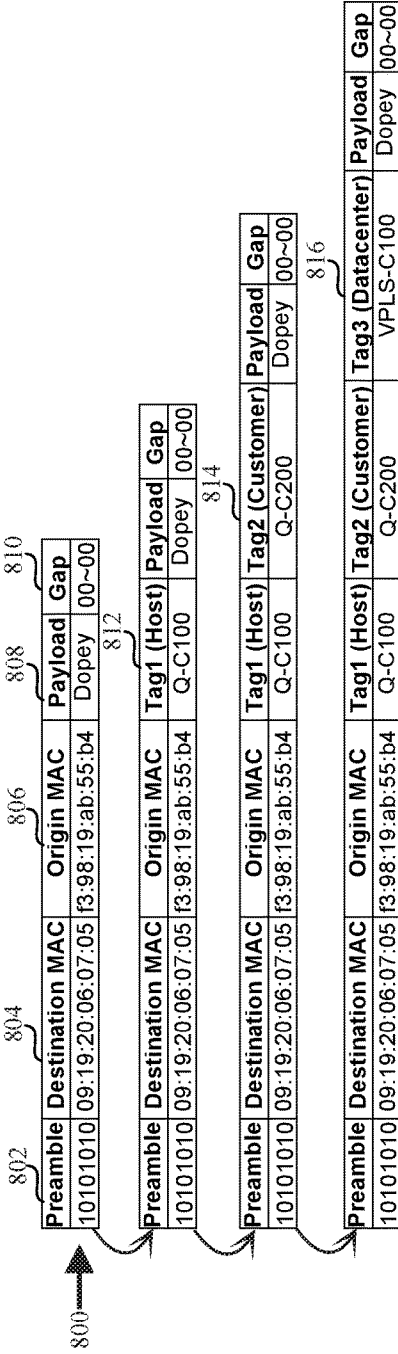


FIG. 8

C1' - Vlan10 (From C1' in Cloud 2 to Physical System in Cloud 1 - Dedicated Link)



C1' - Vlan10 (From C1' in Cloud 2 to Physical System in Cloud 1 - Long Haul IP Link)

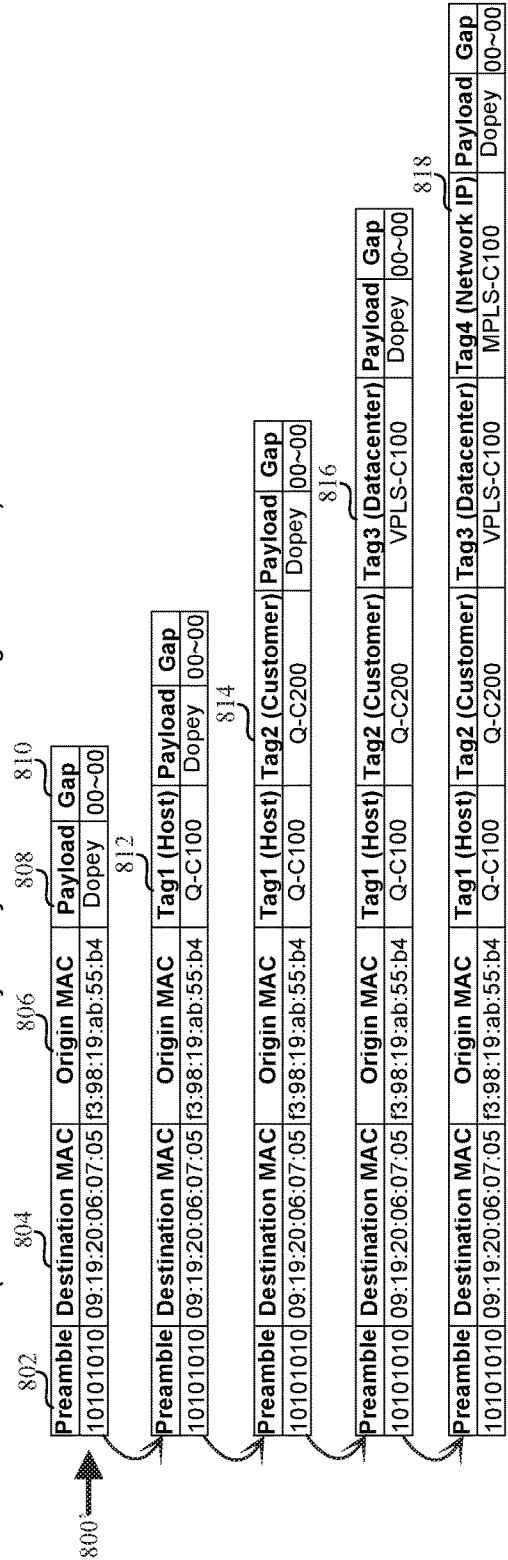
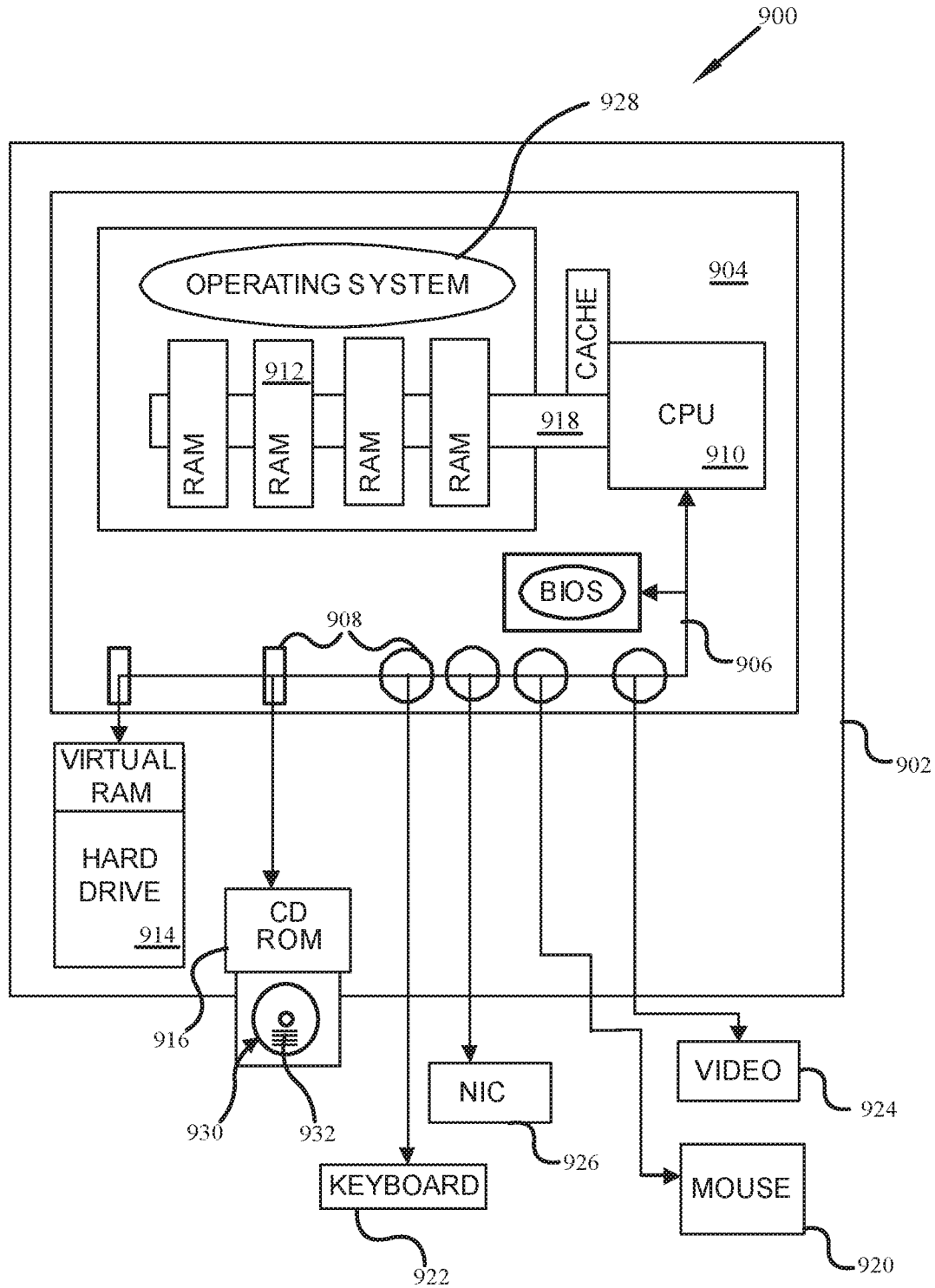
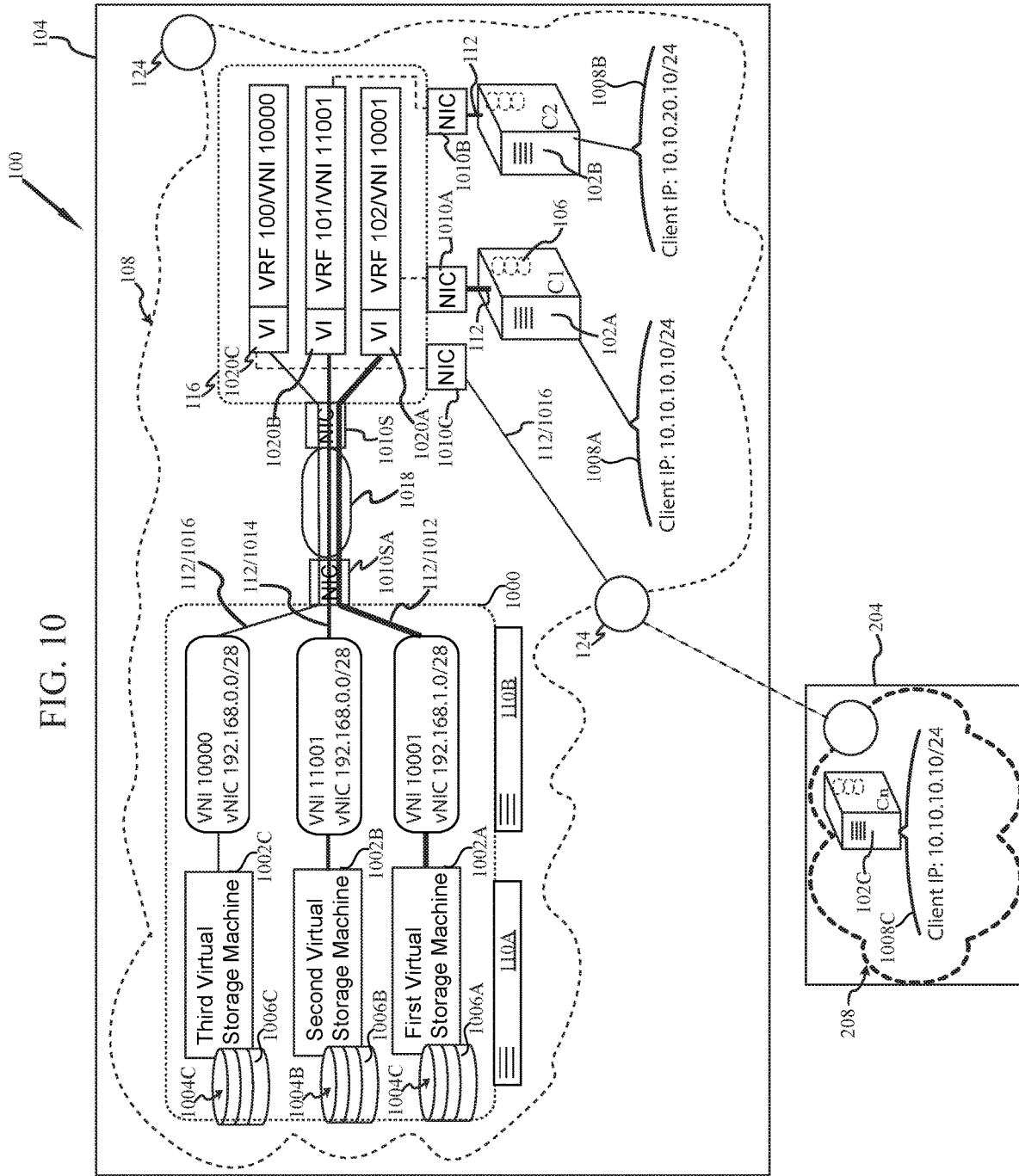


FIG. 9





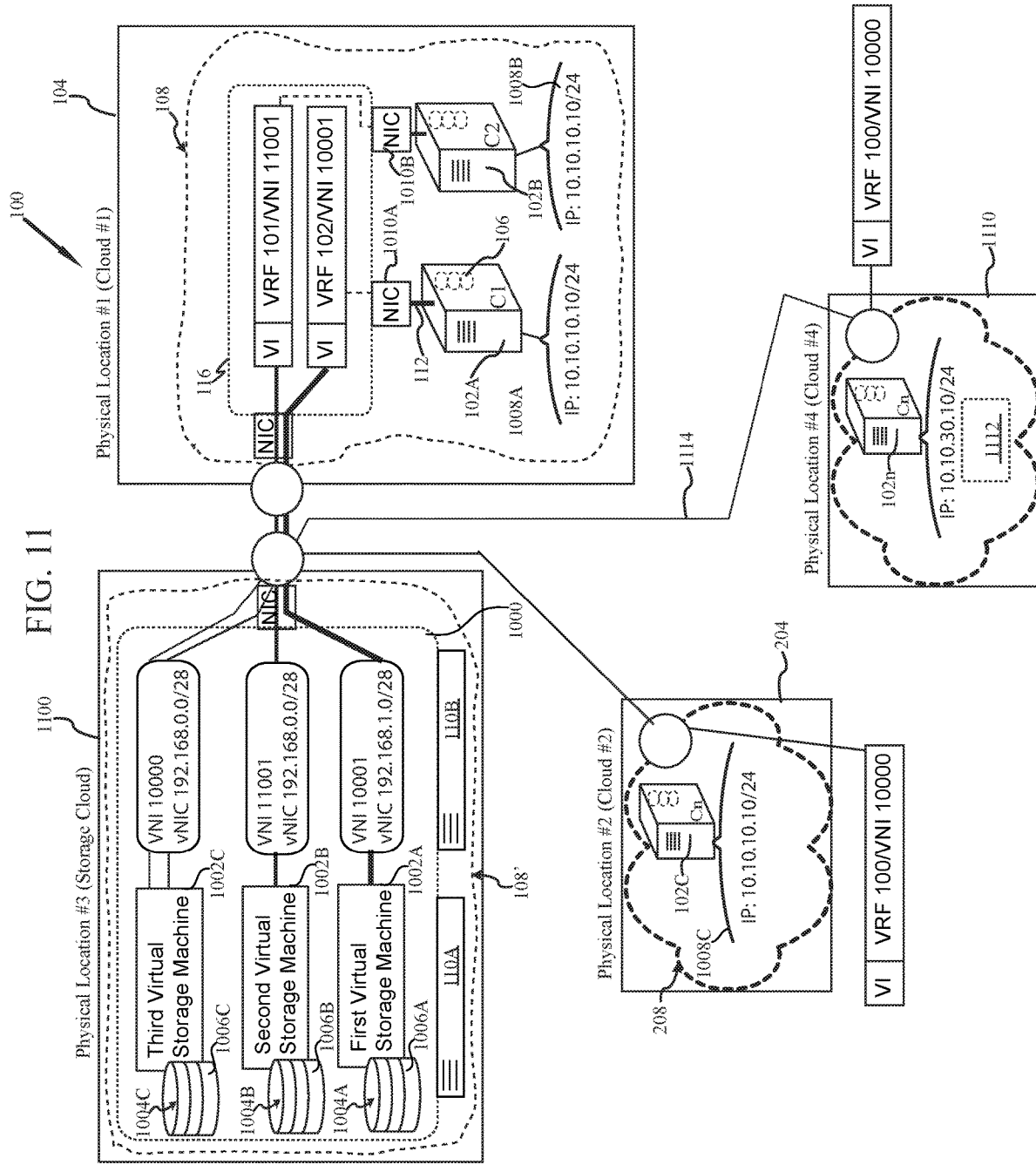


FIG. 12

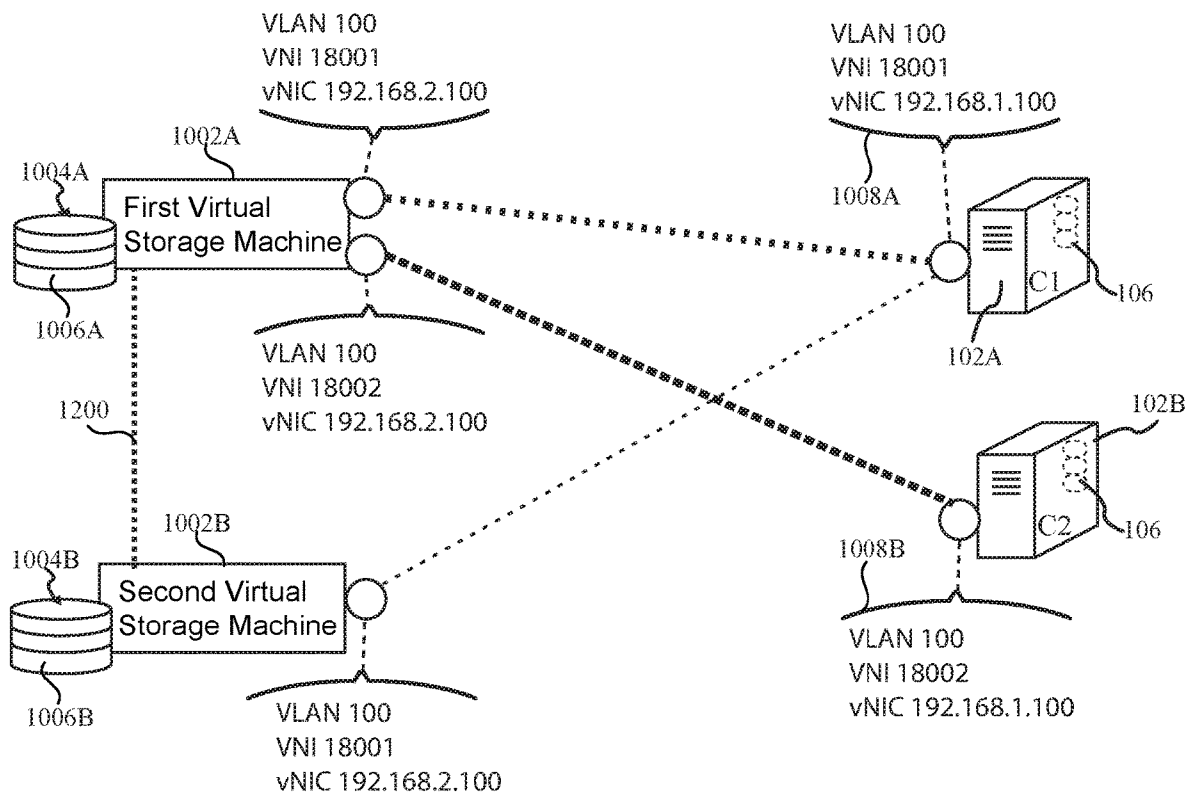
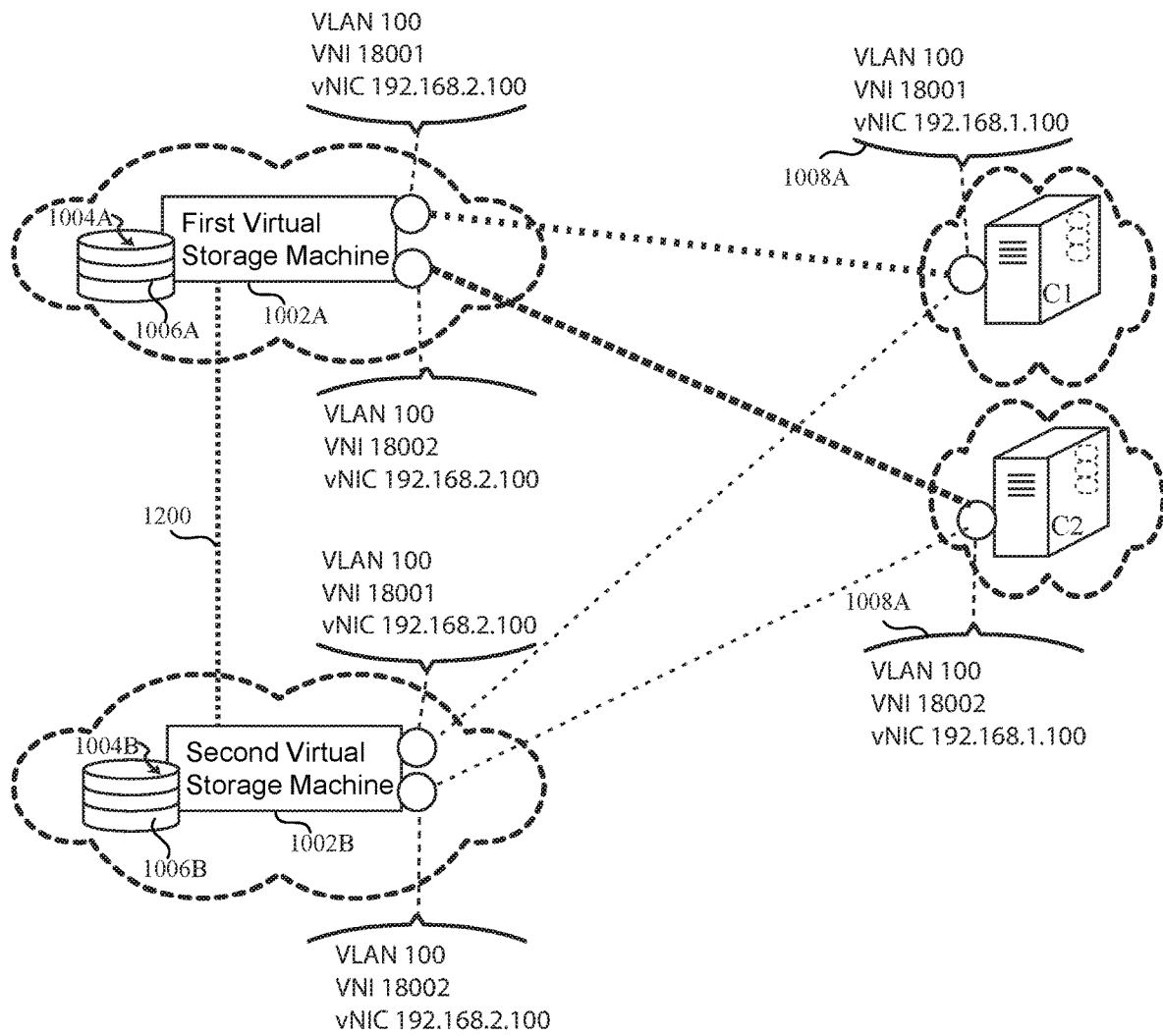


FIG. 13



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SYSTEM AND METHOD FOR A MULTI-TENANT DATACENTER WITH LAYER 2 INTERCONNECTION

CROSS-REFERENCE TO RELATED APPLICATIONS

The present application is a continuation of U.S. patent application Ser. No. 15/424,610 filed Feb. 3, 2017, published as US2017/0149585, now U.S. Pat. No. 10,355,881, the disclosure of which is incorporated herein by reference, which in turn is a continuation of U.S. patent application Ser. No. 14/621,320 filed Feb. 12, 2015, published as US2016/0241419, now U.S. Pat. No. 9,621,374, the disclosure of which is incorporated herein by reference, which in turn is a continuation of U.S. patent application Ser. No. 13/356,555 filed Jan. 23, 2012, published as US2013/0188512, now U.S. Pat. No. 9,571,301, the disclosure of which is incorporated herein by reference. This continuing application claims the benefit of the filing date of U.S. patent application Ser. No. 13/356,555, filed Jan. 23, 2012.

FIELD OF THE INVENTION

The present invention relates generally to systems and methods for flexible network infrastructure, and more specifically to a multi-tenant datacenter with Layer 2 cloud interconnection.

BACKGROUND

Computer systems, and more specifically networked computer systems are a center point of modern society. Advances in production and miniaturization have permitted the production of increasingly faster processors and larger data storage.

Commerce, and indeed business in general is highly reliant on networked computer systems for nearly all aspects of business activity, such as but not limited to offering products for sale, maintaining account records, analyzing data, etc. . . . Yet, the needs for resources may and often do change from time to time.

Networks exist in a variety of forms, from the vast and expansive nature of the Internet to the small local area network of a company or home setting. Whereas it was once commonplace to provide all desired computer resources within one physical system, networking systems permit a greater flexibility in adaptively balancing resources and scaling to meet needs. Network connection and integration requires an ability for the elements, e.g. systems, of the intended network to find and communicate with each other.

The Open System Interconnection model, also referred to as the Open Source Interconnection model or more simply the OSI model, is a product of the Open System Interconnection effort at the International Organization for Standardization, and more specifically is a prescription of characterizing and standardizing the functions of a communication system in terms of seven abstraction layers of concentric organization—Layer 1 the physical layer, Layer 2 the data link layer, Layer 3 the network layer, Layer 4 the transport layer, Layer 5 the session layer, Layer 6 the presentation layer, and Layer 7 the application layer.

Each layer is generally known as an N Layer. At each layer, two entities, i.e., N-entity peers, interact by means of the N protocol by transmitting protocol data units or “PDU”. A Service Data Unit “SDU” is a specific unit of data that has been passed down from one layer to another, and for which

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the lower layer has not yet encapsulated into a PDU. Moreover the PDU of any given layer, Layer N, is the SDU of the layer below, layer N-1. In other words, the SDU is the payload of a given PDU.

Transfer of an SDU between layers is therefore a matter of encapsulation and is performed by the lower layer in adding appropriate headers and or footers to the SDU such that it becomes a PDU. These headers and or footers are part of the communication process permitting data to get from a source to a destination within any network.

Briefly, Layer 1, the physical layer defines the electrical and physical specifications of the device and the communication medium, e.g., copper cable, optical cable, wireless, etc. Layer 2, the data link layer, provides the functional and procedural means to transfer data from one entity to another, and to possibly correct errors that may occur in the physical layer. The data is arranged in logical sequences known as frames.

Layer 3 is the network layer and provides the functional and procedural means of transferring variable length data sequences from a source on one network to a destination host on a different network. Routers operate at this layer and make the Internet possible by properly handling the interconnections and handoffs between different networks. Layer 4 is the transport layer responsible for data transfer between end users and the reliability of a given link through flow control, segmentation/desegmentation and error control.

Layers 5, 6 and 7 as the Session, Presentation and Application layer are successively higher and closer to the user and subsequently further and further away from the physical layer. The greater the number of transfers between layers to accomplish any given task, the greater the complexity, latency and general opportunity for error.

Indeed within a typical local area network (LAN), wherein the systems are indeed part of the same network, the communication of data transfer is generally accomplished at the Layer 2 level. However, when joining one LAN to another, or to a wide area network (WAN), the addresses of the LAN may be meaningless or perhaps even duplicative of other addresses in other LANs and as such the translation to Layer 3 is the generally accepted method for maintaining harmony in communication.

While this is a viable option, and indeed the existence of the Internet demonstrates overall functionality, it does often come with overhead costs and burdens of complexity. For example, whereas a database within a LAN may be communicated with via Layer 2 and thereby enjoy enhanced integration as a networked component, accessing a similar database over Layer 3 requires Internet Protocol “IP” address translation, or other similar transformation which by its vary nature requires the originating system to be configured for, and perhaps engage in appropriate measures for proper identification, and addressing of data to and from the remote database as would not be otherwise required with a LAN based database. For example the LAN systems may be on one network or VLAN and the remote database is part of another network or VLAN—the differences requiring at the very least a router to adjust and account for the differences in network identity and configuration.

Indeed, while remote services do provide a lower cost option to the direct acquisition of hardware and thereby permit enhanced scalability of resources in response to needs, the remote services as offered to a plurality of needy parties are not perceived by each party simply as an extension of his or her existing resources.

One form of remote service is that of cloud computing, wherein a collection of physical systems provide both physi-

cal and virtualized resources. Although gaining in popularity, cloud computing and the integration of these resources is performed at Layer 3 so as to permit the generally accepted methodologies of IP protocol translations to insure proper segregation of data.

Moreover, as many LANs are configured with default options it is very common for multiple end users to have the same local IP addresses within their various networks. For connection to and utilization of a traditional cloud environment network address translation must be employed—a requirement that is often beyond the skills and capability of the end user. When the needs for such resources are dynamic, such continual adjustments and additions through Layer 3 IP addresses can be taxing in terms of time, costs, and possible error among other factors.

Further, the resources of a cloud environment are also generally limited due to one or more physical constraints. Although perhaps expandable to a point, such expansion cannot generally be achieved in real time as at some point additional physical systems must be installed, configured and integrated. And again, once such systems have been integrated, if the need for resources diminishes they cannot easily be taken out of use without again physical interaction.

With respect to the issue of storage in a multi-tenant cloud environment, the variety of different networking schemes can be an issue. Clients located in the cloud or in adjacent clouds can, and often do, have highly overlapping network configurations. In addition, for purposes of providing scalability, redundancy and operational resiliency, traditional overlapping network issues may be exacerbated as storage solutions have traditionally been provided at OSI Layer 3.

The issue of redundancy and resiliency may benefit from further comment—storage of data is quite important, but hardware devices do fail and or require maintained, replacement and upgrade from time to time. At least two factors are therefore at issue—it is highly desirable not to lose data, and the data must be available when needed.

In order to protect against disaster scenarios, client systems with storage arrays often desire to replicate storage between storage targets—and often in different physical locations. There is an operational challenge in failing over between storage targets in the case of failures that are simplified for client systems if the redundancy is handled transparently—which is highly desired from the client's point of view.

Traditionally, storage arrays provide virtualization functionality where subsets of resources of the storage array are provided to client systems through the implementation of some form of virtual storage machine. To the client system, this vitalized storage system is desired to act like a dedicated storage array, or at least in a manner consistent with a dedicated storage array.

Presently, the traditional virtualized storage systems cannot transparently handle the wide range of possibilities in overlapping network configurations.

Moreover, although cloud computing does provide an improvement in many ways over previous options for expansion and contraction of resources to meet needs, it is not without its own set of challenges and difficulties.

It is to innovations related to this subject matter that the claimed invention is generally directed.

SUMMARY

Embodiments of this invention provide a system and method for a multi-tenant datacenter with Layer 2 cloud interconnection.

In particular, and by way of example only, according to one embodiment of the present invention, provided is a multi-tenant datacenter, including: a plurality of physical client systems in a first datacenter each physical client system having a set of physical infrastructure resources; a first cloud computing environment established in the first datacenter, and coupled to the physical client systems by OSI Layer 2, the first cloud computing environment thereby virtually extending the physical infrastructure resources of each physical client system.

In another embodiment, provided is a method for providing a multi-tenant datacenter, including: establishing within a first datacenter a first cloud computing environment; locating at least one physical client systems in the first datacenter, each physical client having a set of physical infrastructure resources; and coupling the at least one physical client system to the first cloud computing environment by OSI Layer 2, the OSI Layer 2 coupling virtually extending the physical infrastructure resources of each physical client system.

In yet another embodiment, provided is a method for providing a multi-tenant datacenter, including: establishing within a first datacenter a first cloud computing environment; locating a plurality of physical client system in the first datacenter, each physical client system having a set of physical infrastructure resources; and uniquely identifying data traffic as between each client system and the first cloud computing environment by a plurality of OSI Layer 2 tags as unique identifiers permitting unique identification for each client system of at least one host and a customer.

Still further, in another embodiment, provided is a method for providing a multi-tenant datacenter, including: establishing within a first datacenter a first cloud computing environment having first physical resources and first virtual resources; establishing within a second datacenter a second cloud computing environment having second physical resources and second virtual resources; and coupling the first cloud computing environment to the second cloud computing environment by OSI Layer 2.

Further, in another embodiment, provided is a datacenter providing cloud storage for Client Systems (CS), utilizing OSI Layer 2 tags to segregate transmission data between Client Systems (CS) and the datacenter providing cloud storage, comprising: a plurality of Client Systems (CS) coupled to a first datacenter each Client System (CS) having a set of infrastructure resources and an initial networking configuration; and a first cloud computing environment established in the first datacenter, and coupled to the Client Systems (CS) by OSI Layer 2 as a data link layer for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the first cloud computing environment providing storage resources for allocation to at least two Client Systems (CS), the plurality of OSI Layer 2 tags permitting the at least two Client Systems (CS) to have overlapping network configurations.

Still further, in another embodiment, provided is a method for providing a cloud storage datacenter, utilizing OSI Layer 2 tags to segregate transmission data between Client Systems (CS), comprising: establishing within a first datacenter a first cloud computing environment providing storage resources for allocation to at least two Client Systems (CS); connecting a plurality of Client Systems (CS) to the first datacenter, each Client System (CS) having a set of infrastructure resources and an initial networking configuration; provisioning storage resources to at least two Client System (CS); and uniquely identifying Layer 2 data traffic as between each Client System (CS) and the first cloud com-

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puting environment over OSI Layer 2 as a data link layer for the transfer of data frames distinct from the transfer of packets of a network layer, each frame having a plurality of OSI Layer 2 tags as unique identifiers permitting unique identification for each Client System (CS), the OSI Layer 2 tags permitting segregation between Client Systems (CS) to permit at least two Client Systems (CS) to have overlapping network configurations.

Further still, in another embodiment, provided is a data-center providing cloud storage for Client Systems (CS), utilizing OSI Layer 2 tags to segregate transmission data in Layer 2 Frames, comprising: a first datacenter (FDC) providing a first cloud computing environment having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations, the first datacenter having first physical resources and first virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS); a second datacenter (SDC) providing a second cloud computing environment having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations, the second datacenter having second physical resources and second virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS), and coupled to the first datacenter by OSI Layer 2 as a data link layer for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the plurality of OSI Layer 2 tags permitting at least two systems utilizing the coupled first datacenter and second datacenter to have overlapping network configurations.

And yet further, in another embodiment, provided is a method for providing a datacenter having Layer 2 architecture to segregate and maintain original client Layer 2 configurations and permit software defined networking, comprising: establishing within a first datacenter a first cloud computing environment having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations, the first datacenter having first physical resources and first virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS); establishing within a second datacenter a second cloud computing environment having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations, the second datacenter having second physical resources and second virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS); and coupling the first cloud computing environment to the second cloud computing environment by OSI Layer 2 as a data channel for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the plurality of OSI Layer 2 tags permitting segregation between systems so at least two systems utilizing the coupled first datacenter and second datacenter may have overlapping network configurations.

BRIEF DESCRIPTION OF THE DRAWINGS

At least one system and method for a multi-tenant data-center with Layer 2 cloud interconnection will be described, by way of example in the detailed description below with particular reference to the accompanying drawings in which like numerals refer to like elements, and:

FIG. 1 illustrates a conceptual view of a multi-tenant datacenter with Layer 2 cloud interconnection in accordance with at least one embodiment of the present invention;

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FIG. 2 illustrates a conceptual view of multiple multi-tenant datacenter with Layer 2 cloud interconnection interconnected in accordance with at least one embodiment of the present invention;

FIG. 3 illustrates yet another conceptual view of multiple multi-tenant datacenter with Layer 2 cloud interconnection interconnected in accordance with at least one embodiment of the present invention;

FIG. 4 illustrates a high level flow diagram depicting at least one method for a multi-tenant datacenter in accordance with at least one embodiment of the present invention;

FIG. 5 is illustrates a more refined flow diagram depicting at least one method for a multi-tenant datacenter in accordance with at least one embodiment of the present invention;

FIG. 6 illustrates an exemplary frame and its Layer 2 tagging for communication between a client system and a cloud system within a common datacenter in accordance with at least one embodiment of the present invention;

FIG. 7 illustrates yet other exemplary frames and their Layer 2 tagging for communication between a client system and a cloud system within a common datacenter in accordance with at least one embodiment of the present invention;

FIG. 8 illustrates yet other exemplary frames and their Layer 2 tagging for communication between a client system and a cloud system in different physical datacenters in accordance with at least one embodiment of the present invention;

FIG. 9 is a block diagram of a computer system in accordance with certain embodiments of the present invention;

FIG. 10 illustrates a conceptual view of a multi-tenant datacenter with Layer 2 cloud interconnection providing cloud storage in accordance with at least one embodiment of the present invention;

FIG. 11 illustrates a conceptual view of multiple multi-tenant datacenter with Layer 2 cloud interconnection interconnected and providing cloud storage in accordance with at least one embodiment of the present invention;

FIG. 12 presents a conceptual view of a multi-tenant data center providing cloud storage and redundant cloud storage in accordance with at least one embodiment of the present invention; and

FIG. 13 presents a conceptual view of a multiple multi-tenant data center providing storage and redundant cloud storage in accordance with at least one embodiment of the present invention.

DETAILED DESCRIPTION

Before proceeding with the detailed description, it is to be appreciated that the present teaching is by way of example only, not by limitation. The concepts herein are not limited to use or application with a specific of system or method for a multi-tenant datacenter with OSI Layer 2 cloud interconnection. Thus, although the instrumentalities described herein are for the convenience of explanation shown and described with respect to exemplary embodiments, it will be understood and appreciated that the principles herein may be applied equally in other types of systems and methods for multi-tenant datacenters.

Turning now to the drawings, and more specifically FIG. 1, illustrated is a high-level diagram of a multi-tenant datacenter with OSI Layer 2 cloud interconnection (“MTDC”) 100 in accordance with certain embodiments.

Moreover, MTDC 100 has a plurality of physical client systems 102, of which client system 102A corresponding to C1, client system 102B corresponding to C2 and client

system **102C** corresponding to Cn are exemplary. These client systems **102** are located within a first datacenter **104**. It is understood and appreciated that although depicted as single elements, each client system **102** may indeed be a racked set of physical components interconnected as a Local Area Network, LAN. Further each client system **102** has a set of physical infrastructure resources **106**, such as but not limited to one or more processors, main memory, storage memory, network interface devices, long term storage, network access, etc. . . . It is also understood and appreciated that each client system **102** has an initial client defined network configuration.

A first cloud computing environment, hereinafter first cloud **108** is established in the first datacenter **104** by one or more physical and/or virtual computer systems **110**, of which systems **110A-110D** are exemplary.

More specifically, first cloud **108** is established at least in part by physical computer systems. Although improvements in manufacturing have reduced the costs associated with physical components and systems, and therefore also reduced the cost of the programmable machine, in many instances the total resources of a machine are not utilized continuously.

In light of this, in many situations it has been found that a physical machine can be adapted to provide a plurality of virtual machines/systems—each an efficient, and functional equivalent of a real physical machine. Each virtual machine/system can provide a complete system platform that supports the execution of a complete operating system and any associated applications.

Because one physical programming machine can support multiple virtual machines/systems, the cost benefits of utilizing virtual machines over individual physical machines can be advantageous. In general, each virtual machine/system is an emulation of a physical machine/system, including a virtualization of the physical components, such as storage devices, network devices, processors and the like. Systems **110A**, **110B** and **110D** are physical systems, and **110C** has been shown in dotted outline to indicate that it is a virtual system, provided by physical system **110B**.

As used herein the first cloud **108** is understood and appreciated to be a highly scalable and dynamic environment of computer resources and services that can be provided to customers, specifically the client systems **102**. In other words the first cloud **108** is structured and arranged to provide Infrastructure as a Service.

Advantageously, the first cloud **108** is coupled to the client systems **102** by OSI Layer 2. As such the first cloud **108** thereby virtually extends the physical infrastructure of the resources of each client system **102**. And, as this extension is accomplished at OSI Layer 2, the client systems **102** perceive the extended infrastructure resources as being elements of their network. In other words, each client system **102** advantageously maintains the ability to define and control their own network configuration, such as by software defined networking. This includes extending infrastructure resources in the form of cloud based storage, as will be further discussed below.

It is to be understood and appreciated that the coupling by Layer 2 is truly by Layer 2 and not as a component of a Layer 3 interaction. As noted above and as will be appreciated by those skilled in the art, OSI Layer 2 is the data link layer. At Layer 2, the exchange of data occurs through the transmission of Frames. Although Frames can and are components of Packets which are utilized at OSI Layer 3, the transfer of Frames at Layer 2 occurs without reliance on Packets at Layer 3. Moreover, although Packets and Frames

are both packages of data moving through a network, Packets are specifically and fundamentally at OSI Layer 3—the network layer—and by its very nature is dependent on IP Protocol. The transfer of Frames at Layer 2 can and often is distinct from the transfer of Packets at Layer 3. With respect to the present invention, the coupling at Layer 2 as between the first cloud **108** and the client system **102** is an event prior to an OSI Layer 3 connection. As is further set forth below, as the present invention couples at Layer 2, the present invention permits overlapping VLANS and IP address ranges which is problematic at Layer 3. More simply stated, as the present invention couples at Layer 2 for the transfer of data frames at Layer 2, the present invention advantageously maintains each client system's **102** original network configuration and permits each client system **102** to further define and control their own network configuration.

In other words, the client system **102**, generally consisting of a rack of components coupled as a LAN enjoys the resources of the first cloud **108** as if the provided resources were indeed part of the client system's LAN. This is conceptually indicated by dotted extension **114** of cloud computing environment **108**.

The coupling of the client systems **102** and the first cloud **108** is achieved through the physical connection of a data channel for the transfer of data frames. This physical connection of a data channel is an OSI Layer 1 interconnection, e.g., wire, fiber, wireless or other appropriate physical data channel.

The frame is a digital data transmission unit or data packet. In general a frame has control data used to deliver the packet and payload data. At OSI Layer 2, these frames consist of a preamble, a destination Media Access Control address (MAC address), an origin MAC address, zero or more tags, the payload data and a gap. FIG. 6 presents example frame **600**, showing preamble **602**, a destination MAC address **604** corresponding to system **110A**, an origin MAC address **606** corresponding to client system **102A**, a payload **608**, and a gap **610**. These frames as provided by the client systems do not contain the IP address of the destination resource. Similarly, these frames as provided by a first cloud **108** system for return to an associated client system **102** do not contain the IP address of the destination client.

This physical connection permitting OSI Layer 2 interconnection in MTDC **100** between the client systems **102** and the first cloud **108** should not be confused with more traditional cloud environments wherein clients connect to a cloud by way of some data channel but data exchange is knowingly and intentionally handled at OSI Layer 3 or above. Such connections do not seamlessly and transparently blend the client systems **102** and first cloud **108** systems **110** together as is achieved in MTED **100**. Moreover, at OSI Layer 3 the transfer of data elements is by Packets, and is dependent upon the IP Protocol. As such the IP address cannot overlap—if they do, then the packet routing system will have a problem in attempting to properly route packets to the correct system and the use of tags at Layer 3 will not resolve the problem. Even if Frames within the Packets are tagged, the fundamental reliance upon IP Protocol at Layer 3 dictates that overlapping IP ranges are still problematic regardless of whether or not some element of frame tagging is attempted. On the other hand, because the present invention utilized Layer 2, and the coupling is prior to an OSI Layer 3 connection, the problematic issues of IP range overlap at Layer 3 are simply not an issue.

With respect to FIG. 1, for at least one embodiment, the client systems **102**, such as client system **102A** are connected directly to a system **110**, as shown by L1/L2 con-

nection link **112**, indicating an OSI Layer 1 or OSI Layer 2 link. Although viable, with a large plurality of client systems **102**, such direct connection permits limited scalability. Moreover, for at least one alternative embodiment, the client systems **102** are coupled to the first cloud **108** by at least one switch **116**. These connections are OSI Layer 2 connections as indicated by the L2 links **112**'.

The use of the switch **116** is quite specific and distinct from the use of a router. A router is intended for traditionally interconnecting different networks, e.g., a Level 3 operation. A switch on the other hand is intended to connect computing devices together within one LAN. Each client system **102** is connected to the switch **116** and a map **118** is established within the switch **116** to properly interconnect each client system **102** with the physical or virtual system **110** providing the intended infrastructure resources. For ease of illustration and discussion, this map **118** is conceptually shown as solid and dashed connections as between the ports **120** to which the client systems **102** are connected and the ports **122** to which the physical or virtual systems **110** are connected.

As indicated above, the coupling of the client systems **102** to the first cloud **108** is by the transfer of frames over the physical interconnection. To achieve the transparent extension of the client system **102** infrastructure resources, for at least one embodiment a plurality of OSI Layer 2 tags are employed with each frame. These OSI Layer 2 tags advantageously permit the identification for each client system **102** of a host system and a customer system. Further, these OSI Layer 2 tags are employed transparently by the MTDC **100** such that the client systems **102** advantageously are permitted to operate without need for purposeful transformation or adjustment to their respective LAN environments for participation in the first cloud **108**. Again, the use of OSI Layer 2 tags and the transfer of Frames at OSI Layer 2 as distinct from OSI Layer 3 Packets is a distinct and advantageous component of MTDC **100**.

In other words, client system **102A** may have an IP range set to the rather typical default of 192.168.0.X as may client system **102B**. For a traditional cloud computing environment these default IP ranges could pose a problematic issue for with the overlapping ranges proper data intended for a system identified as 192.168.0.50 as part of client system **102A** could be inadvertently provided to a system identified as 192.168.0.50 as part of client system **102B**.

Likewise if multiple clients established Virtual local area networks, or VLANs, as default settings are often maintained, and or random selection could still permit overlapping ranges, errors in network traffic management could occur. As MTDC **100** advantageously employs OSI Layer 2 tagging and is not reliant upon IP addresses, these issues are irrelevant and each client system **102** is permitted to operate without interference.

For at least one embodiment, the OSI Layer 2 tags employed are Q tags as defined by IEEE 802.1Q. As the MTDC **100** is employing OSI Layer 2 tags to at least identify a host and customer, two (2) Q tags are generally employed at a minimum, known as QinQ tagging. More specifically, IEEE 802.1Q is understood and appreciated as a standard for VLAN tagging. With IEEE standard 802.1ad, double-tagging can be achieved which permits mixing traffic from multiple client systems **102** that have already been tagged.

To permit the QinQ tagging, in at least one embodiment of MTDC **100**, two switches **116** may be connected in series to permit the double tagging. For at least one alternative embodiment, an enhanced switch **116** is employed that is structured and arranged to permit double Q tagging. With

respect to MTDC **100** as shown in FIG. 1, when a frame enters a port, e.g., ports **120** from the client systems **102** or ports **122** from the first cloud **108** systems **110**, a tag is added to represent the VLAN membership of the frame's port and the second tag is added to represent the VLAN membership of the frame's destination port.

With respect to the exemplary frame **600** shown in FIG. 6, for the sake of example "A" series tags have been adopted to identify frames for association to client system **102A**. As such, Tag1—the host tag **612**—is shown as Q-A100 and Tag2—the customer tag **614**—is shown as Q-A200.

Moreover, for at least one embodiment, an element of the OSI Layer 2 coupling of the client systems **102** to the first cloud **108** is the mapping of the OSI Layer 2 tags such that switch **116** properly interconnects the client systems **102** with the cloud **108**, and more specifically the systems **110** within the first cloud providing the extended infrastructure. For at least one embodiment, the mapping process includes defining for each client system **102** the host and customer tags, and may well include defining additional tags which may be used, but are not limited to, identification of the datacenter **104**, i.e. cloud **108**, itself to permit proper interconnection of multiple instances MTDC **100**. The tagging process is further discussed below in connection with describing at least one method for providing MTDC **100**.

In at least one embodiment additional OSI Layer 2 tags are also employed, such as VPLS, MPLS tags, Segment ID Layer 2 tags and or Global VLAN Layer 2 tags. Moreover, in varying embodiments, the OSI Layer 2 tags employed are selected from the group consisting of QinQ tags, MPLS tags, VPLS tags, Segment ID tags, Global VLAN tags and combinations thereof. The use of multiple OSI Layer 2 tags can permit increased scalability as well as the ability to interconnect multiple MTDC **100** locations advantageously at OSI Layer 2. Indeed, an additional switch **124** is shown with a OSI Layer 2 connection to switch **116**. Switch **124** is structured and arranged to permit interconnection of this first instance of MTDC **100** with one or more second instances of MTDC **100** as suggested by dotted interconnection lines **126** and as further described below with respect to FIG. 2.

Moreover, the use of Layer 2 tags selected from the group consisting of, but not limited to, Q tags, QinQ tags, MPLS tags, VPLS tags, are to be understood and appreciated as options for one or more specific embodiments, and not as limitations. Indeed other current and developing protocols that permit Layer 2 extension are understood and appreciated to fall within the present teachings for a multi-tenant datacenter with OSI Layer 2 could interconnection.

To summarize, for at least one embodiment the MTDC **100** consists of a plurality of physical client systems **102** in a first datacenter **104**, each physical client system **102** having a set of physical infrastructure resources **106**. A first cloud **108** is also established in the first datacenter **104**. The first cloud **108** is coupled to the physical client systems **102** by OSI Layer 2, the first cloud **108** thereby virtually extending the physical infrastructure resources **106** of each physical client system **102**.

In addition, for at least one embodiment the MTDC **100** consists of a plurality of physical client systems **102** in a first datacenter **104**, each physical client system **102** having a set of physical infrastructure resources **106**. A first cloud **108** is also established in the first datacenter **104**. The first cloud **108** is coupled to the physical client systems **102** by OSI Layer 2 as the physical connection of a data channel for the transfer of data frames distinct from OSI Layer 3 commu-

nications, the first cloud **108** thereby virtually extending the physical infrastructure resources **106** of each physical client system **102**.

Further, for at least one embodiment the MTDC **100** consists of a plurality of physical client systems **102** in a first datacenter **104**, each physical client system **102** having a set of physical infrastructure resources **106**. A first cloud **108** is also established in the first datacenter **104**. The first cloud **108** is coupled to the physical client systems **102** by OSI Layer 2, prior to an OSI Layer 3 connection, as the physical connection of a data channel for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags permitting at least two client systems to have overlapping VLANs and or overlapping IP address ranges, the first cloud **108** thereby virtually extending the physical infrastructure resources **106** of each physical client system **102**.

FIG. **2** conceptually illustrates a further embodiment of the present invention wherein multiple MTDC **100** installations are interconnected. More specifically, in FIG. **2**, MTDC **100** is generally shown reproduced at a smaller scale.

An additional installation of multi-tenant datacenters with OSI Layer 2 interconnection is shown as MTDC **200** having a second cloud computing environment, hereinafter second cloud **208** in a second datacenter **204**, also housing at least one client system **202**. The second cloud **208** is established in the second datacenter **204** by one or more physical and/or virtual computer systems **210**. Moreover, with respect to this description it is understood and appreciated that MTDC **100** refers generally to the single multi-tenant datacenter as shown in FIG. **1**, however MTDC **100** may also refer to embodiments having multiple distinct datacenters that are interconnected. To the extent possible distinct references, such as MTDC **200** and MTDC **250** are used to help distinguish between specific instances, but in the absence of such distinction a general reference to MTDC **100** may be applied to the collective whole of interconnected datacenters.

As with the client systems **102** of MTDC **100**, each client system **202** of MTDC **200** has a set of physical infrastructure resources **206**. As the client system **202** is coupled to the second cloud **208** by OSI Layer 2, the second cloud **208** virtually extends the physical infrastructure resources of each physical client **202**. For at least one embodiment the coupling of the client systems **202** to the second cloud **208** is performed with a switch **212**.

A third instance of a multi-tenant datacenter with OSI Layer 2 interconnection is also shown as MTDC **250**, and for ease of illustration and discussion is conceptually shown as a cloud. It is understood and appreciated that MTDC **250** comprises substantially the same components and elements of configuration as shown and described with respect to MTDC **100** and MTDC **200**. Additional instances of MTDC may of course also be provided but are not shown for ease of illustration and discussion. As with the use of OSI Layer 2 tags to uniquely identify the interconnections of client systems **102** and the first cloud **108**, OSI Layer 2 tags are used to uniquely identify each cloud, e.g., first cloud **108**, second cloud **208**, and the cloud of MTDC **250**, not shown. Moreover, in at least one embodiment each datacenter, i.e., cloud has it's own pre-defined OSI Layer 2 tag or range or OSI Layer 2 tags, these tags provided in the map established with each switch, e.g., switch **116**, **212** in each MTDC, e.g., MDTC **100**, **200**.

With respect to FIG. **2**, MTDC **100**, MTDC **200** and MTDC **250** are shown as being interconnected by switches **124**, **220** and **222** which permit OSI Layer 2 interconnection

over dedicated lines **224**, **226** and **228**. OSI Layer 2 interconnection of MTDCs is advantageous as each cloud, e.g., first cloud **108** and second cloud **208** of each interconnected MTDC is indistinguishable by the plurality of client systems **102**, **202**.

Moreover, the infrastructure resources of the first cloud **108** can be utilized by clients systems **204** in the second datacenter **204** as if they were part of the first cloud, and vis-a-versa. Indeed the addition of additional MTDCs such as MTDC **250** advantageously provides further infrastructure resources to the overall interconnected cloud environment.

In short the cloud environment itself is advantageously dynamically adjustable as the OSI Layer 2 interconnections between the various physical datacenters permit the entire cloud environment to be structured and arranged as a collective whole. Such dynamic adjustment may advantageously provide greater efficiency in response time to changing client system demands, upgrades and overall system maintenance, as well as overall transparent reassignment of infrastructure resources as well as other benefits.

In some embodiments due to cost constraints or other factors it may be desirable to use existing network providers to link one or more MTDCs. Such a configuration is shown in FIG. **3**, where switches **124**, **220** and **222** have been replaced by routers **300**, **302** and **304**. As shown, dedicated link **226** is still provided between MTDC **100** and MTDC **250**, however network provider link **306** operating at ISO Layer 3 is in place between MTDC **100** and MTDC **200**. Likewise network provider link **308** operating at ISO Layer 3 is in place between MTDC **250** and MTDC **200**.

The introduction of a network provider links **306** and **308** as a means for interconnection between MTDCs is substantially immaterial. The client systems, e.g., clients **102** and **202** are not aware of the network provider links **306** and **308**. More specifically, the client systems **102** and **202** are permitted to continue operation and use of the interconnected cloud resources as part of their own respective LANs. Although an IP address may be added to the frame, the addition is performed by the outbound router, e.g., router **300** and removed upon receipt by the inbound router, e.g., router **302**—the addition and removal being transparently performed from the perspective of the client systems **102**, **202** and the respective systems **110**, **210** virtually extending the infrastructure resources.

In general, where multiple clients share space and facility resources the costs per client are generally reduced from what would otherwise be required in the support of a single client. As such, for clients with investments in physical computer resources integration of those resources into MTDC **100** advantageously permits dynamic adaptation of infrastructure as a service in a multi-tenant environment that is not otherwise available.

It is also understood and appreciated that the features and benefits of MTDC **100** alone or interconnected with other MTDCs, e.g., MTDC **200** are not limited to physical client systems **102**. For at least one embodiment of MTDC **100**, an entirely virtualized client system is established within MTDC **100**. For such an embodiment, the virtualized client system enjoys substantially the same advantages of dynamic scalability, permitted overlapping IP ranges, permitted overlapping VLANs and other benefits provided to the physical client systems **102**. Should one or more virtual client systems be established in an embodiment consisting of multiple interconnected MTDCs, e.g., at least MTDC **100** and **200**

the advantages provided to the virtualized client system are further extended as with the physical client systems **102** and **202**.

FIG. **4** conceptually illustrates a high level flow diagram depicting at least one method **400** for a multi-tenant datacenter, e.g., MTDC **100**, and FIG. **5** conceptually illustrates a more refined method **500** for a multi-tenant datacenter, e.g., MTDC **100** or interconnected plurality of MTDCs. It will be understood and appreciated that the described methods need not be performed in the order in which it is herein described, but that this description is merely exemplary of one method for providing MTDC **100**.

At a high level, method **400** may be summarized and understood as follows. For the illustrated example, method **400** commences with establishing a first cloud **108** in a first datacenter **104**, block **402** and see FIG. **1**. At least one physical client system **102** is then also located within the first datacenter **108**, block **404**. As shown and described above with respect to FIG. **1**, each physical client system **102** has a set of physical infrastructure resources **106**.

The physical client **102** and first cloud **108** are then coupled by OSI Layer 2, block **406**. As shown in comparison of FIG. **1** to FIGS. **2** and **3**, there can be one instance of MTDC **100** or a plurality of them interconnected. Method **400** addresses this possibility with decision **408**. For a first embodiment consisting of a single instance of MTDC **100** (Multiple Clouds=No), method **400** moves to employing OSI Layer 2 tagging to uniquely identify all data frames, block **410**.

For at least one embodiment, the OSI Layer 2 tagging is QinQ tagging, with the first Q tag identifying the host, block **412**, and the second Q tag identifying the customer, block **414**. In varying alternative embodiments additional OSI Layer 2 tags may also be employed such as for example VPLS and MPLS tags. Again, as noted above, the use of Q tags, QinQ tags, MPLS tags, VPLS tags, Segment ID tags, Global VLAN tags and combinations thereof are exemplary of Layer 2 tags permitting Layer 2 extension, and are not exclusive limitations.

Moreover, the use of Layer 2 tags selected from the group consisting of, but not limited to, Q tags, QinQ tags, MPLS tags, VPLS tags, Segment ID tags, Global VLAN tags are to be understood and appreciated as options for one or more specific embodiments, and not as limitations. Indeed other current and developing protocols that permit Layer 2 extension are understood and appreciated to fall within the present teachings for Layer 2 tagging to uniquely identify all data frames.

The OSI Layer 2 tagging permits the dynamic extension of at least one physical client system's physical infrastructure resources into the cloud computing environment, block **416**. For at least one embodiment, at least one of these infrastructure resources is storage. Again, it is the coupling at OSI Layer 2 as opposed to the more common OSI Layer 3 and the distinct use of Layer 2 frames apart packets at OSI Layer 3 which advantageously permit the present invention to achieve this dynamic extension of at least one physical client system's physical infrastructure resources, including the potential overlap of IP address ranges and or overlapping VLANs. Network interconnection performed at OSI Layer 3 and reliant upon OSI Layer 3 can not achieve these advantages.

With respect to decision **408** and the evaluation of multiple clouds, for at least a second embodiment consisting of multiple instances of MTDC, e.g., at least MTDC **100** and MTDC **200** (Multiple Clouds=Yes), method **400** moves to

establishing at least one second cloud **208** in at least one second datacenter **204**, block **418** and see FIG. **2**.

As noted above, the first cloud **108** is coupled to the second cloud **208** by OSI Layer 2, block **420**. Moreover, the methodology of mapping MAC addresses and Q tags as employed for the OSI Layer 2 coupling of client systems **102** to the first cloud **108** is extrapolated and applied to couple the first cloud **108** and the second cloud **208**. As shown in FIG. **2**, for at least one embodiment this cloud to cloud coupling of multiple MTDCs is entirely OSI Layer 2.

However, for at least one optional environment as shown in FIG. **3** long haul network provider links may be employed. For such an embodiment, transparent Layer 3 transformation is performed merely for the long haul component of connection between physical datacenters, block **422**. The Layer 3 and IP component is not apparent to the client systems or the cloud supporting systems. With the resources virtually extended as indicated by block **416**, method **400** continues as long as desired, decision **424**.

Moreover, coupling the client systems **102** to the first cloud **108**, as indicated by block **406** permits the clients and their associated cloud resources to appear as being on the same LAN, dotted oval **426**. In addition, the OSI Layer 2 tagging, such as provided by the QinQ tagging of blocks **412** and **414** for the dynamic extension of the client resources into the cloud as in block **416** advantageously permits multiple clients to have overlapping IP and or VLAN settings without interference, dotted oval **428**.

To summarize, for at least one embodiment a method **400** of providing MTDC **100** consists of establishing within a first datacenter **104** a first cloud **108**. At least one physical client system **102** is also located within the first datacenter **104**, each physical client system **102** having a set of physical infrastructure resources **106**. The method **400** continues by coupling the at least one physical client system **102** to the first cloud **108** by OSI Layer 2, the OSI Layer 2 coupling thereby virtually extending the physical infrastructure resources **106** of each physical client system **102**.

An embodiment of a method **400** for providing MTDC **100** may also be summarized as establishing within a first datacenter **104** a first cloud **108**, and locating a plurality of physical client systems **102** in the first datacenter **108**, each physical client system **102** having a set of physical infrastructure resources. The method continues by uniquely identifying data traffic as between each client system **102** and the first cloud **108** by a plurality of OSI Layer 2 tags permitting unique identification for each client system **102** of at least one host and a customer.

FIG. **5** conceptually illustrates a more refined method **500** for a multi-tenant datacenter further illustrating the use of additional OSI Layer 2 tags with respect to resources in different cloud computing environments **108**.

Method **500** commences with establishing a first cloud **108** in a first datacenter **104**, locating at least one physical client system **102** within the first datacenter **104** and coupling the client system **102** to the first cloud **108**, block **502**.

Next, a second cloud **208** in a second datacenter **204** is established, at least one physical client system **202** is located within the second datacenter **204** and the client system **202** and second cloud **208** are coupled, block **504**. MTDC **100** and MTDC **200** are then coupled, block **506**.

For the example method **500**, next is a query to determine if a client system has multiple VLANs, decision **508**. If the answer is NO, the method **500** proceeds to apply OSI Layer 2 tags for each client connection for unique identification of all data frames, block **510**. For at least one embodiment, the OSI Layer 2 tagging is QinQ tagging, with the first Q tag

identifying the host, block **512**, and the second Q tag identifying the customer, block **514**. In varying alternative embodiments additional or alternative OSI Layer 2 tags may be employed, such as for example VPLS and MPLS tags.

Where indeed there are multiple VLANs, an answer of Yes for decision **508**, the method **500** proceeds to apply Level 2 tags to uniquely identify each VLAN for each client system **102**. For at least one embodiment this OSI Layer 2 tagging is QinQ tagging. Moreover, method **500** proceeds to select a VLAN, block **516**, apply the first Q tag identifying the host, block **518** and the second Q tag identifying the customer, block **520**. If there are more VLANs remaining, decision **522**, the next VLAN is selected, block **524** and the process repeats until all VLANs have been uniquely tagged.

For proper delivery of the frame, the map of the pre-defined OSI Layer 2 tags is consulted to determine the location of the resource. With respect to FIG. **1** and the above description, it is understood and appreciated that the map is an element of switch **116**. With respect to the multi MTDC configuration shown in FIGS. **2** and **3**, each MTDC instance has a switch, e.g., switch **212** of MTDC **200**, which also a map table for the pre-defined OSI Layer 2 tags.

As noted above, for at least one specific embodiment, at least one type of infrastructure that is extended for client systems is storage.

To further appreciate the nature of such an embodiment, the details of FIG. **1** may be refined as shown in FIG. **10**, wherein the storage array **1000** is provided by a one or more physical and/or virtual systems **110** (showing **110A** and **110B** for example), adapted to provide at least one Virtual Storage Machine (VSM) **1002**, such as First VSM **1002A**, Second VSM **1002B** and third VSM **1002C**, each adapted to provide storage resources **1004**. For at least one embodiment, these storage resources **1004** are presented as Storage Volumes (SV) **1006**.

As with FIG. **1**, FIG. **10** illustrates Client Systems (CS) **102**, and more specifically Client Systems **102A**, **102B** and **102C** each having a set of infrastructure resources **106** and an initial networking configuration **1008**. For purposes of discussion, Client Systems **102A** and **102B** are illustrated as disposed within the physical structure of first datacenter **104**, and Client System **102C** is shown as remote—coupling to the first cloud **108** environment within first datacenter **104** by way of a networking device **124**, such as switch **124**.

Switch **116** of FIG. **1**, is further refined to illustrate a plurality of physical or virtual Network Interface options (VNic) **1010** permitting the exemplary Client Systems (CS) **102A**, **102B**, **102C**, to connect and at least one Storage Volume (SV) **1006** provided by at least one Virtual Storage Machine (VSM) **1002**. It is further understood and appreciated that in varying embodiments the switch **116** may be a physical or virtual device.

With respect to the present example, virtualized elements, such as Virtual Storage Machines (VSMs) **1002** and Virtual Network Interface (VNics) are understood and appreciated to be highly adaptable, implemented and removed at increase speed and without physical costs traditionally associated with hardware components. Indeed, although hardware components support virtual components, more virtual components are traditionally implemented in embodiments of MTDC **100** then could be physically provided.

In FIG. **10**, Virtual Storage Machines (VSMs) **1002** provide a plurality of Storage Volumes (SVs) **1006**. A Client System (CS) **102** desiring expanded storage, such as CS **102A**, may achieve such expansion of storage infrastructure resources by connecting to a First Virtual Storage Machine (FVSM) **1002A**. This First Virtual Storage Machine

(FVSM) **1002A** couples to Client System (CS) **102A** as shown in FIG. **10** by switch **116**.

In greater detail, this coupling is further illustrated in FIG. **10** by showing First Virtual Storage Machine (FVSM) **1002A** and Client System (CS) **102A** coupled by a thick dark line **1012**. Correspondingly, the second Client System (SC) **102B** is coupled by a medium weight line **1014** to Second Virtual Storage Machine (SVSM) **1002B** and the third Client System (SC) **102C** is coupled by a light weight line **1016** to Third Virtual Storage Machine (TVSM) **1002C**.

For at least one embodiment, each Client System **102** is coupled to at least one Virtual Storage Machine **1002**—such as for primary and backup storage, with each coupled Virtual Storage Machine specifically dedicated to its Client System **102**. Such a model has been used for ease of illustration and discussion in FIGS. **10** and **11**. For yet another embodiment, at least one Virtual Storage Machine **1002** is configured to couple to multiple Client Systems **102**, the segregation of data stored maintained and achieved based at least in part on the OSI Layer 2 tags. Moreover, First Virtual Storage Machine (FVSM) **1002** may provide a first Storage Volume (SV) **1006A** for Client System **102A**, and may provide a second Storage Volume (SV) for yet another Client System **102**.

It is also understood and appreciated that the Storage Volumes (SV) **1006** may be provided in a variety of different formats so as to transparently extend the storage resources of coupled Client Systems **102**. Moreover, in varying embodiments, a Virtual Storage Machines (VSM) **1002** may be adapted to provide one or more Storage Volumes that may be compatible with the use of a file system selected from the group consisting of, but not exclusively limited to, (“File Allocation Table”) FAT (FAT12, FAT 16, FAT 36), exFAT, (“New Technology File System”) NTFS, (“Hierarchical File System”) HFS, HFS+, (“High Performance File System”) HPFS, (“Apple File System”) APFS, (“Unix File System”) UFX, (“Second Extended File System”) ext2, ext3, ext4, XFS, BTRFS, ISO 9660, Files-11, or such file system. Further, in varying embodiments, a Virtual Storage Machine (VSM) **1002** may provide Storage Volumes (SV) **1006** of the same file system structure, or Storage Volumes (SV) **1006** of different file system structures.

Returning to the specific example of Client Systems and their relative connections to the storage array **1000**, for simplicity of discussion the first path of traffic is from the Client System **102** to the storage array **1000**. The second path of traffic, or return path, is from the storage array **1000** to the Client System **102**.

This first path of data traffic occurs with Client System (CS) **102A** coupled with First Virtual Storage Machine (FVSM) **1002A**, Client System (CS) **102A** is directing traffic through Nic or VNic **1010A** associated with switch **116** which associates that data with VRF **102** (Virtual Routing and Forwarding Table) through a means of identification such as ingress on Nic **1010A**, that the traffic was received on, and associates VRF **102** with VNI**10001** for further transmission on the network. This may be viewed as encapsulation.

VRF**102** may now transmit the traffic originating from Client System (CS) **102A** through Nic **1010S** for transmission to Storage Array **1000** across pathway **1018**, being received by Nic **1010SA**. Advantageously, this data transfer may be further encapsulated between Switch **116** and Storage Array **1000** as a VLAN, e.g. VLAN **100**.

Although lines **1012**, **1014** and **1016** have been illustrated distinctly for ease of illustration and discussion, it is specifically understood that the coupling of one or more Client

Systems **102** to one or more of the Virtual Storage Machines (VSMs) **1002** of the storage array **1000** may occur over a single pathway **1018**, and more specifically a single hardware pathway. Moreover, whether the Client Systems **102** and the storage array **1000** are proximate to each other or remote as shown and discussed with respect to FIG. **11** below, the one or more pathways **1018** between switch **116** and storage array **1000**, and more specifically the Virtual Storage Machines (VSMs) **1002**, transfer data often in a co-mingled state. As noted herein, it is the advantageous use of OSI Layer 2 tagging that permits the advantageous transparent segregation of this data traffic and extension of infrastructure resources to occur.

Moreover, in some embodiments pathway **1018** may not be exclusively used by switch **116** and storage **1000**. It is therefore to be understood and appreciated that in some network topologies where other devices may utilize pathway **1018** for communication, VLAN **100** may be used for segregation of traffic at Layer 2 on pathway **1018** without affecting the segmentation provided by the plurality of Layer 2 tags applied to the traffic from Client Systems **102** by Switch **116**.

For the return path of data, the First Virtual Storage Machine **1002A** is directing traffic, associated with VNI**10001** from itself or through a Nic or VNic **1010SA** associated with the Storage Array **1000** to switch **116** across pathway **1018** to Nic or Vnic **1010S**, for the de-encapsulation and association with the corresponding Virtual Interface (VI) **1020**, of which corresponding VI **1020A**, **1020B**, and **1020C** are shown for each illustrated Client System **102A**, **102B** and **102C**. Virtual Routing and Forwarding table (VRF) associated with Client System (CS) **102A** is shown as VFR **102** and Virtual Network Interface (VNI) as **10001**.

Although a single Nic has been illustrated, it is understood and appreciated that in varying embodiments additional Nics, VNics or combinations thereof may be implemented and are understood and appreciated to fall under the spirit of the present invention as described. In addition, the Virtual Interface **1020** is a logical construct encapsulating an OSI Layer 2 and possibly OSI Layer 3 configuration that is associated with at least one Nic or VNic for conveyance of network traffic. For clarification, it should be noted and understood that the segregation of traffic for the plurality of Client Systems **102** is achieved by use of OSI Layer 2 tags. The use and implementation of VRFs and the Virtual Interface **1020** builds on top of the underlying OSI Layer 2 segregation achieved by MTDC **100**.

Data traffic pathways for Client System (CS) **102B** and Client System (CS) **102C** have also been conceptually illustrated in FIG. **10**, each substantially mirroring the pathways shown and described for Client System (CS) **102A**, with Client System (CS) **102B** having Virtual Forwarding and Routing (VFR) as **101** and Virtual Network Interface (VNI) as **11001**, and Client System (CS) **102C** having Virtual Forwarding and Routing (VFR) as **100** and Virtual Network Interface (VNI) as **10000**.

Distinct for each Client System (CS) **102**, these network configurations **1008** present elements of overlap, but are uniquely identified for segregation based on OSI Layer 2 tags as described above and as implemented by Switch **116**.

To summarize, for at least one embodiment, the MTDC **100** providing cloud storage for client systems (CS) **102** utilizing OSI Layer 2 tags to segregate transmission data between Client Systems (CS) **102** and the MTDC **100** providing cloud storage may be summarized as: a plurality of Client Systems (CS) **102** coupled to a first datacenter **104** each Client System (CS) **102** having a set of infrastructure

resources **106** and an initial networking configuration **1008**; and a first cloud computing environment **108** established in the first datacenter **104**, and coupled to the Client Systems (CS) **102** by OSI Layer 2 as a data link layer for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the first cloud computing environment **108** providing storage resources **1004** for allocation to at least two Client Systems (CS) **102**, the plurality of OSI Layer 2 tags permitting the at least two Client Systems (CS) **102** to have overlapping network configurations **1010**.

Further, for at least one embodiment, the operation of MTDC **100** may be summarized as a method for providing a cloud storage MTDC **100**, utilizing OSI Layer 2 tags to segregate transmission data between Client Systems (CS) **102**, comprising: establishing within a first datacenter **104** a first cloud computing environment **108** providing storage resources **1004** for allocation to at least two Client Systems (CS) **102**; connecting a plurality of Client Systems (CS) **102** to the first datacenter **104**, each Client System (CS) **102** having a set of infrastructure resources **106** and an initial networking configuration **1008**; provisioning storage resources to at least two Client System (CS) **102**; and uniquely identifying Layer 2 data traffic as between each Client System (CS) **102** and the first cloud computing environment **108** over OSI Layer 2 as a data link layer for the transfer of data frames distinct from the transfer of packets of a network layer, each frame having a plurality of OSI Layer 2 tags as unique identifiers permitting unique identification for each Client System (CS) **102**, the OSI Layer 2 tags permitting segregation between Client Systems (CS) **102** to permit at least two Client Systems (CS) **102** to have overlapping network configurations **1008**.

To further expand on FIGS. **1**, **2** and **3**, in FIG. **10** the storage array **1000** has been illustrated to demonstrate that the storage array **1000** itself encapsulates network traffic in/with a plurality of OSI Layer 2 tags. For at least one embodiment, this is achieved by implementing VXLAN which can then carry all encapsulated traffic over physical and logical connectivity to a provider network fabric over short or long haul networking between at least two Vtep (virtual tunneling end point).

As noted above, for ease of illustration and to appreciate the achieved segregation of data, three logical conduits have been illustrated in FIG. **10** running from the Network Switch **116** to the Storage Array **1000**, and within the Storage Array **1000** to each Virtual Storage Machine **1002** and associated Storage Volume **1006**, however it is understood and appreciated that this data transmission is comingled—the distinction and/or segregation permitted because of the advantageous use of the plurality of Layer 2 tags.

It is further understood and appreciated that MTDC **100** providing storage permits each Client System **102** to access the storage array by native options expected by the default Client System **102**. Moreover, for at least one embodiment the Storage Volume (SV) **1006** is accessed by a protocol selected from the group consisting of: Network File System (NFS), internet Small Computer System Interface (iSCSI), Fiber Channel Over Ethernet (FCoE), and Common Internet File System (CIFS).

For at least one embodiment, at least one Virtual Storage Machine (VSM) **1002** provides at least one Storage Volume (SV) **1006** accessed by at least one Client System (CS) **102** at OSI Layer 3 or above. Moreover, it is understood and appreciated that having established the Layer 2 interconnection with Layer 2 tagging for segregation of the data traffic,

the at least one Client System (CS) may utilize and appreciate the extended resources of Storage Array **1000**, transparently at Layer 3 or above.

For purposes of the present example and ease of illustration and discussion, the storage array data traffic has been expanded so as to clearly illustrate the potential VLANs, VNIs (VXLAN Network Identifiers), and IP address ranges associated with three exemplary Client Systems **102A**, **102B**, **102C**.

More specifically, Client System **102A** is shown to have network setting prescribing a Client IP 10.10.10.10/24 **1008A** and Client System **102B** is shown to have network setting also prescribing Client IP 10.10.10.10/24 **1008B**; and Client System **102C** is shown to have network setting prescribing Client IP 10.10.10.10/24 **1008C**.

From these exemplary settings it will be appreciated that Client Systems **102A** and **102B** overlap with respect to their default IP address ranges. Although a potentially serious issue for conventional cloud systems, the advantageous implementation of OSI Layer 2 tagging for segregating data traffic renders the potential issue of traffic confusion moot for the advantageous implementation of MTDC **100**.

In other words, the plurality of OSI Layer 2 tags permits Client Systems (CS) **102** to utilize storage resources in isolation from other Client Systems (CS) **102**. Further, for at least one embodiment, the plurality of OSI Layer 2 tags permits the association of overlapping layer 3 routing tables each with the initial client networking configuration for one or more client systems (CS) **102**, without issue.

Moreover, for at least one embodiment, the plurality of OSI Layer 2 tags permits the association of overlapping layer 3 routing tables each with the initial client networking configurations **1010** for one or more client systems (CS) **102**—a highly advantageous feature of MTDC **100** in accordance with the present invention.

Returning to the notation above of the storage array consisting at least in part of virtual systems such as the Virtual Storage Machines (VSMs) **1002**, it should be understood and appreciated that one or more Virtual Network Interfaces (VNICs) may be employed in the place of physical Network Interfaces (Nics). As virtual devices, these VNICs may be provided or removed as needed. Just as with physical Nics, the storage resources **1004** are accessed by one or more VNICs segregating data traffic by the plurality of Layer 2 tags.

Further still, for at least one embodiment, at least one Virtual Network Interface (VNIC) provides access to at least one Storage Volume (SV) **1006** accessed by at least one Client System (CS) **102** at OSI Layer 3 or above. And, for at least one embodiment, access through at least one Virtual Network Interface (VNIC) is achieved by a protocol selected from the group consisting of: Network File System (NFS), internet Small Computer System Interface (iSCSI), Fiber Channel Over Ethernet (FCoE), and Common Internet File System (CIFS).

With respect to this discussion of cloud based storage, it should be understood and appreciated that at least three general configurations may be provided, which may be combined or isolated from one another—

1) the storage array **1000** (and more specifically the storage resources **1004**, such as Storage Volumes (SVs) **1006**) may be provided by the systems **110** within the same MTDC **100** that is hosting the Client System(s) **102**; 2) the storage array **1000** may be provided by the systems **110** in a second MTDC **200** located in a second physical location as shown in FIG. **2** which also may host at least one client system; and 3) the cloud storage array **1000** may be provided

in a MTDC **100/200**, which although capable of hosting one or more Client Systems **102**, has been structured and arranged more specifically as a cloud storage facility, and which may have local and remote client systems **102**.

It should be understood and appreciated that systems **110A** and **110B** provide storage resources as conceptually illustrated in FIG. **10**. However, in optional embodiments, may additional systems may participate in providing storage resources **1004**, and those systems may also provide additional resources in addition to storage, for the extension of resources of one or more Client Systems **102**.

FIG. **10** presents an exemplary conceptualization for case 1 and case 2 where the storage array **1000** and at least some client systems **102** are physically located within the same first datacenter **104** (case 1). In addition, the third client system **102C** is shown located in a second datacenter **204**, and connecting via switch **124** (case 2). It should be understood and appreciated that the network traffic from Client System **102C** may be coupled to Virtual Storage Machine **1002C** by encapsulation in the same manner as Client System **102A**, as described above, or by another device, such as switch **124**, along the path of the transmission of data.

FIG. **11** presents a conceptualization for case 3. Here at least the first client system (CS) **102A** and the second client system (CS) **102B** are located within a first datacenter **104**, at least the third client system (CS) **102C** is located within a second datacenter **204**, and the Storage Array **1000** is located in yet a third datacenter **1100**. This third datacenter **1100**, provides a cloud environment substantially as **108** describe above, thus identified as **108'**—the cloud environment **108'**, providing the storage resources **1004**, and more specifically the Storage Volumes (SV) **1006**.

To summarize, for at least one embodiment, provided is a datacenter **104/1100** providing cloud storage for Client Systems (CS) **102**, utilizing OSI Layer 2 tags to segregate transmission data in Layer 2 Frames, comprising: a first datacenter (FDC) **104** providing a first cloud computing environment **108** having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations **1008**, the first datacenter **104** having first physical resources and first virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS); a second datacenter (SDC) **204** providing a second cloud computing environment **208** having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations **1008**, the second datacenter **204** having second physical resources and second virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS) **102**, and coupled to the first datacenter **104** by OSI Layer 2 as a data link layer for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the plurality of OSI Layer 2 tags permitting at least two systems utilizing the coupled first datacenter **104** and second datacenter **204** to have overlapping network configurations.

And yet further, in another embodiment, provided is a method for providing a datacenter **104/1100** having Layer 2 architecture to segregate and maintain original client Layer 2 configurations **1008** and permit software defined networking, comprising: establishing within a first datacenter **104** a first cloud computing environment having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations **1008**, the first datacenter **104** having first physical resources and first virtual resources structured and arranged to provide storage resources **1004** for allocation to at least two Client Systems (CS) **102**; establishing within a

second datacenter **204** a second cloud computing environment **208** having Layer 2 architecture to maintain a plurality of original client Layer 2 configurations **1008**, the second datacenter **204** having second physical resources and second virtual resources structured and arranged to provide storage resources for allocation to at least two Client Systems (CS) **102**; and coupling the first cloud computing environment **108** to the second cloud computing environment **208** OSI Layer 2 as a data channel for the transfer of data frames, each frame having a plurality of OSI Layer 2 tags, the plurality of OSI Layer 2 tags permitting segregation between systems so at least two systems utilizing the coupled first datacenter **104** and second datacenter **108** may have overlapping network configurations.

Of course, it is understood and appreciated, that for varying embodiments the storage array **1000** may be in a datacenter that is entirely physically separate from the datacenter(s) and client systems that are utilizing the storage array **1000** as permitted by the advantageous layer 2 tagging of MTDC **100**. Likewise, each datacenter may provide a local storage array **1000** for at least its local client systems. And further, because different datacenters may provide different storage arrays **1000**, embodiments of MTDC **100** may advantageously provide storage resiliency and redundancy.

FIG. **12** conceptually illustrates the advantageous nature of resiliency and redundancy permitted by at least one embodiment of MTDC **100**. More specifically, as shown in FIG. **12**, with respect to the issues of resiliency and redundancy, for at least one embodiment, a First Virtual Storage Machine (FVSM) **1002A** is utilized as primary storage and at least one Second Virtual Storage Machine (SVSM) **1002B** is utilized as Redundancy to the First Virtual Storage Machine (FVSM) **1002A**.

For at least one embodiment, this redundancy of First Virtual Storage Machine (FVSM) **1002A** by Second Virtual Storage Machine (SVSM) **1002B** is achieved by additional configuration within the storage array **1000** itself or within the datacenter, as indicated by data link **1200**, such that the data from First Virtual Storage Machine (FVSM) **1002A** is copied to Second Virtual Storage Machine (SVSM) **1002B**.

For at least one alternative embodiment, this redundancy of First Virtual Storage Machine (FVSM) **1002A** by Second Virtual Storage Machine (SVSM) **1002B** is achieved additional configuration outside of the storage array **1000**, such as by additional configuration to one or more switches **116** and/or one or more physical or virtual systems disposed along the communication link between the client system (CS) **102A** and the First Virtual Storage Machine (FVSM) **1002A**, such that access to redundant storage provided by Second Virtual Storage Machine (SVSM) **1002B** is transparent to the Client System **102** in the event of a failure of the First Virtual Storage Machine (FVSM) **1002A**.

For at least one embodiment, this copying is performed substantially concurrently with the write data requests as provided to the First Virtual Storage Machine (FVSM) **1002A**. As used herein, substantially concurrently is understood and appreciated to be at about the same time as permitted by the physical and virtual elements of MTDC **100**. For at least one alternative embodiment, the copying is performed intermittently, such as at specific time intervals or at one or more specific times. For yet another embodiment, the copying is performed as a batch operation, occurring at such time as a sufficient number of changes and/or updates have occurred to trigger the batch processing event.

In the event of First Virtual Storage Machine (FVSM) **1002A** going off line—such as due to failure, maintenance,

network issue or other event, the advantageous use of the Layer 2 tags, permits MTDC **100** to dynamically shift all data traffic intended for First Virtual Storage Machine (FVSM) **1002A** to Second Virtual Storage Machine (SVSM) **1002B**, such a shift occurring transparently to the Client System (CS) **102**.

More simply put, at least one Layer 2 tag is attached to designate First Virtual Storage Machine (FVSM) **1002A** as the storage system for Client System **102A**. However, for redundancy purposes, that same Layer 2 tag may be associated with Second Virtual Storage Machine (SVSM) as well, with a plurality of additional Layer 2 tags used to transparently associate traffic from Client System(s) **102** to either First Virtual Storage Machine (FVSM) **1002A** or Second Virtual Storage Machine (SVSM) **1002B**, permitting the Storage Virtual Machines to have overlapping network configurations.

Moreover, for at least one embodiment, at least one Second Virtual Storage Machine (SVSM) is accessed by a First Client System (SM) using a network configuration for the First Virtual Storage Machine (FVSM) utilizing dynamic encapsulation to present the Second Virtual Storage Machine (SVSM) to the at least First Client System.

FIG. **13** is a further extension of FIG. **12**, further illustrating that the primary Virtual Storage Machine(s), e.g. First Virtual Storage Machine **1002A**, may be in one cloud environment **1300** while the secondary Virtual Storage Machines(s), e.g. Second Virtual Storage Machine **1002B**, may be in a second cloud environment **1302**, the first cloud environment **1300** being physically separate from the second cloud environment **1302**. Likewise, client system **102A** may be in yet another cloud environment **1304** while client system **102B** is in still yet another cloud environment **1306**.

Although FIG. **13** has been conceptually illustrated to show cloud environment **1300** as the primary storage environment for both client systems (CS) **102A** and **102B**, with cloud environment **1302** as the secondary storage environment for both for both client systems (CS) **102A** and **102B**, for an alternative embodiment, cloud environment **1302** could provide the primary storage environment for client system **102B** while providing secondary storage environment for client system **102A**, and cloud environment **1300** could provide the primary storage environment for client system **102A** while providing secondary storage environment for client system **102B**. In other words, different cloud environments may be configured to provide primary, secondary, or even additional redundancy for different client systems **102**.

Returning to the advantageous nature of Layer 2 tagging as utilized in MTDC **100**, FIGS. **6**, **7** and **8** provide conceptual examples of this OSI Layer 2 tagging for the unique identification each frame and are provided to further assist in appreciating the method of providing a multi-tenant datacenter.

More specifically, FIG. **6** illustrates a frame as between C1, client system **102A** (having origin MAC address 57:89:6f:88:9d:c7), and physical cloud system **110A** (having destination MAC address 28:08:80:52:17:20) and a payload **608** “Happy”. For ease of illustration and discussion, the OSI Layer 2 tags as employed have been illustrated conceptually in an easy to read and understand manner. Client system **102A** has been assigned A series tags, and an appropriate Tag1 **612** and Tag2 **614** demonstrate this. For the sake of example, the IP ranges for the LAN of client system **102A** may be 10.20.30.0-50.

FIG. **7** illustrates two frames, **700** and **750**. The first, illustrates a frame **700** as between C2, client system **102B**

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(having origin MAC address 04:7A:9e:a1:a3:41), and physical cloud system **110B** (having destination MAC address 6e:25:47:1f9a:97). Frame **700** has the same basic structure as frame **600**, a preamble **702**, destination MAC **704**, origin Mac **706**, a payload **708** and a gap sequence **710**. For frame **700** the payload **708** is “Grumpy”.

Client system **102B** has been assigned B series tags as demonstrated by Tag1 **712** and Tag2 **714**. For the sake of example, the IP ranges for the LAN of client system **102B** may be 10.20.30.20-80. As such, clearly there is the possibility for overlapping IP addresses with client system **102A** and client system **102B**, those between 10.20.30.20 and 10.20.30.50. However, as neither frame **600** nor frame **700** includes a tag for representation of an IP address as specified by either the origin or the destination, any overlapping of IP addresses is of no consequence and will not interfere with the delivery of the frames.

As noted above, in at least one embodiment, the first cloud **108** comprises at least one virtual machine which is structured and arranged to provide infrastructure services to at least one client system **102**. FIG. 7 also illustrates a frame **750** as between C2, client system **102B** (having origin MAC address 04:7A:9e:a1:a3:41), and virtual cloud system **110C** (having destination MAC address 8a:02:28:11:2a:01) and a payload **708** “Sneezy”.

As noted with respect to frame **700**, client system **102B** has been assigned B series tags. As such for this example Tag1 **712** for the host in frame **750** is the same as Tag1 **712** in frame **700**. However, the customer in this example is different so Tag2 **714** is different. Moreover, for the purposes of tagging frame **750** the nature of the destination system as being virtual is substantially irrelevant.

Returning to method **500** in FIG. 5, a query is performed to determine if the requested resource is within the current cloud, decision **526**. For the example frames **600**, **700** and **750** the answer is “Yes” as the client systems, respectively **102A**, **102B** and **102C** are all within the first datacenter **104**, and each frame **600**, **700** and **750** indicates the destination system is within the first cloud **108**.

As such, switch **116** directs each frame from the received port **120** to the proper outbound port **122** to which is coupled the desired resource. It is also understood and appreciated that switch **116** will remove the OSI Layer 2 tags that are not expected, block **528**. More specifically, if the client system is employing a VLAN and has employed use of a Q Tag, that Q Tag will remain, but the additional OSI Layer 2 tags applied by MTDC **100** are removed at the time of delivery, such that the physical or virtual resource in the cloud receives the frame in expected form, block **530**.

FIG. 8 illustrates a frame as between C1, client system **202** (having origin MAC address f3:98:19:ab:55:b4), and physical cloud system **110D** (having destination MAC address 09:19:20:07:05). It is also appreciated that client system **202** is in second datacenter **204** and physical cloud system **110D** is in first cloud **108**. Frame **800** has the same basic structure as frame **600**, a preamble **802**, destination MAC **804**, origin Mac **806**, a payload **808** and a gap sequence **810**. For frame **800** the payload **808** is “Dopey”.

Client system **202** has been assigned C series tags as demonstrated by Tag1 **812**, Tag2 **814** and Tag3 **816**. Tag3 **816** is identifying the datacenter having the resource, specifically the first datacenter **108**. For at least one embodiment the additional OSI Layer 2 tag identifying the datacenter, e.g., Tag3 **816** is a VPLS tag.

Returning to decision **526**, in the event that it is determined that the resource is not in the current cloud, as in the case of frame **800**, method **500** proceeds to add appropriate

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OSI Layer 2 tagging to identify the datacenter containing the resource, block **532**. The frame, e.g., frame **800**, is then directed to the proper cloud, block **534**.

With respect to FIG. 2, it is appreciated that frame **800** is provided from switch **212**, to switch **222**, to switch **220**, and finally to switch **116**, and that that switch **116** will remove the OSI Layer 2 tags that are not expected, block **528**.

Again as noted above, in at least one embodiment existing network provider connections may be used to interconnect different datacenters. In FIG. 8 frame **800** represents the additional OSI Layer 2 tagging that may be applied in at least one embodiment to enable use of the existing network connections as shown in FIG. 3. In addition to Tag3 identifying the datacenter, Tag4 **818** has been added to identify the long haul network IP. For at least one embodiment the additional OSI Layer 2 tag identifying the network IP, e.g., Tag4 **818** is a MPLS tag.

Moreover, for this optional use of an existing long haul interconnection, method **500** adds a fourth OSI Layer 2 tag to identify the network IP, block **536** and the frame is transferred from one datacenter to another. In at least one embodiment the addition of this fourth OSI Layer 2 tag is performed by router, e.g., router **302** in FIG. 3, and then removed by router **300**, such that the layer 3 transfer is entirely transparent, block **538**.

Once again it will be appreciated that the use of Layer 2 tags selected from the group consisting of, but not limited to, Q tags, QinQ tags, MPLS tags, VPLS tags, Segment ID tags, Global VLAN tags, is understood as exemplary for one or more embodiments, and not as limitations. Indeed other current and developing protocols that permit Layer 2 extension are understood and appreciated to fall within the present teachings for Layer 2 tagging.

With the frame delivered, the method **500** moves to decision **540** and the query of whether to continue or not. When the system remains active, MTDC **100** awaits new data, block **542**, which may be in the form of a new client VLAN being added, a new frame from a client system, or a new frame from an extended resource within the cloud. Indeed, although the above description has been presented for the progression of a frame from a client system to a resource within the cloud, it is understood and appreciated that generally the same process is performed to transfer a frame from an extended resource within the cloud to an associated client system. Moreover, with respect to frame **600**, interchanging the origin MAC address and **604** and the destination MAC address **606** would provide a frame for transfer from system **110A** in the first cloud **108** to client system **102A**.

To summarize, for at least one embodiment, a method of providing MTDC **100** consists of establishing within a first datacenter **104** a first cloud **108** having first physical resources and first virtual resources and establishing within a second datacenter **204** a second cloud **208** having second physical resources and second virtual resources. The first cloud **108** and the second cloud **208** are coupled together by OSI Layer 2.

Further, for at least one embodiment, this method of providing MTDC **100** is enhanced by disposing a plurality of physical client systems, e.g., **102** and **202** in one or both of the first datacenter **104** and the second datacenter **204**, each physical client system having a set of physical infrastructure resources **106**, **206**. The method continues by coupling each physical client system, **102**, **202** to the coupled first and second clouds **108**, **208** by OSI Layer 2, the coupled cloud computing environment thereby virtually

extending the physical infrastructure resources **106**, **206** of each physical client system **102**, **202**.

With respect to the above description of MTDC **100**, multiple instances of MTDCs, and methods **400** and **500** it is understood and appreciated that the method may be rendered in a variety of different forms of code and instruction as may be used for different computer systems and environments. To expand upon the initial suggestion of client systems **102** and cloud systems **110**, FIG. **9** is a high level block diagram of an exemplary computer system **900**. Computer system **900** has a case **902**, enclosing a main board **904**. The main board **904** has a system bus **906**, connection ports **908**, a processing unit, such as Central Processing Unit (CPU) **910** with at least one microprocessor (not shown) and a memory storage device, such as main memory **912**, hard drive **914** and CD/DVD ROM drive **916**.

Memory bus **918** couples main memory **912** to the CPU **910**. A system bus **906** couples the hard disc drive **914**, CD/DVD ROM drive **916** and connection ports **908** to the CPU **910**. Multiple input devices may be provided, such as, for example, a mouse **920** and keyboard **922**. Multiple output devices may also be provided, such as, for example, a video monitor **924** and a printer (not shown). As computer system **900** is intended to be interconnected with other computer systems in the MTDC **100** a combined input/output device such as at least one network interface card, or NIC **926** is also provided.

Computer system **900** may be a commercially available system, such as a desktop workstation unit provided by IBM, Dell Computers, Gateway, Apple, or other computer system provider. Computer system **900** may also be a networked computer system, wherein memory storage components such as hard drive **914**, additional CPUs **910** and output devices such as printers are provided by physically separate computer systems commonly connected together in the network. Those skilled in the art will understand and appreciate that the physical composition of components and component interconnections are comprised by the computer system **900**, and select a computer system **900** suitable for one or more of the computer systems incorporated in the formation and operation of MTDC **100**.

When computer system **900** is activated, preferably an operating system **926** will load into main memory **912** as part of the boot strap startup sequence and ready the computer system **900** for operation. At the simplest level, and in the most general sense, the tasks of an operating system fall into specific categories, such as, process management, device management (including application and user interface management) and memory management, for example. The form of the computer-readable medium **928** and language of the program **930** are understood to be appropriate for and functionally cooperate with the computer system **900**.

Moreover, variations of computer system **900** may be adapted to provide the physical elements of one or more components comprising each client system **102**, the one or more components comprising the system **110** supporting the cloud environment, the switches, routers and such other components as may be desired and appropriate for MTDC **100**.

It is to be understood that changes may be made in the above methods, systems and structures without departing from the scope hereof. It should thus be noted that the matter contained in the above description and/or shown in the accompanying drawings should be interpreted as illustrative and not in a limiting sense. The following claims are intended to cover all generic and specific features described

herein, as well as all statements of the scope of the present method, system and structure, which, as a matter of language, might be said to fall therebetween.

What is claimed is:

1. A datacenter, utilizing Open System Interconnection (OSI) frame header tags to isolate transmission data in Layer 2 Frames apart from Layer 3 packets, comprising:

a plurality of client systems coupled to a first datacenter each client system having a set of infrastructure resources and a client defined networking configuration; and

a first cloud computing environment established in the first datacenter, and coupled to the client systems by at least one switch having a routing map, the routing map indicating different OSI frame header tags for each client system, the different OSI frame header tags permitting isolated frame transmission at a protocol level other than an Internet Protocol (IP) such that at least two client systems are permitted to have overlapping network configurations.

2. The datacenter of claim 1, wherein a first set of header tags are associated with a first virtual local area network (VLAN) of a first client system and a second set of header tags are associated with a second virtual local area network (VLAN) of a second client system.

3. The datacenter of claim 1, wherein the map permits isolation of each client defined network configuration as a distinct virtual local area network (VLAN) based on header tags.

4. The datacenter of claim 1, wherein the map permits at least two client systems to have overlapping VLANs and or overlapping IP address ranges.

5. The datacenter of claim 1, wherein client data traffic at an Internet protocol is transparently tagged and isolated at OSI Layer 2.

6. The datacenter of claim 1, wherein at least one second cloud computing environment established in at least one second datacenter is coupled to the first datacenter by a protocol level other than an Internet Protocol (IP).

7. A method for providing a datacenter, utilizing Open System Interconnection (OSI) FRAME header tags to isolate transmission data in Layer 2 Frames apart from Layer 3 packets, comprising:

establishing within a first datacenter a first cloud computing environment;

connecting a plurality of client systems to the first datacenter by at least one switch, each client system having a set of infrastructure resources and a client defined networking configuration; and

establishing for each at least one switch having a routing map, the routing map indicating different OSI frame header tags for each client system, the different OSI frame header tags permitting isolated frame transmission at a protocol level other than an Internet Protocol (IP) such that at least two client systems are permitted to have overlapping network configurations.

8. The method of claim 7, wherein a first set of header tags are associated with a first virtual local area network (VLAN) of a first client system and a second set of header tags are associated with a second virtual local area network (VLAN) of a second client system.

9. The method of claim 7, wherein the map permits isolation of each client defined network configuration as a distinct virtual local area network (VLAN) based on header tags.

10. The method of claim 7, wherein the map permits at least two client systems to have overlapping VLANs and or overlapping IP address ranges.

11. The method of claim 7, wherein client data traffic at an internet protocol is transparently tagged and isolated at OSI Layer 2.

12. The method of claim 7, wherein at least one second cloud computing environment established in at least one second datacenter is coupled to the first datacenter by a protocol level other than an Internet Protocol (IP).

13. A datacenter, utilizing Open System Interconnection (OSI) Layer 2 tags to segregate transmission data in Layer 2 Frames, between a plurality of client systems comprising:
a first datacenter providing a first cloud computing environment having first physical resources and first virtual resources and a network architecture provided by at least one first switch having a first routing map, the first routing map indicating different OSI frame header tags for each client system; and
a second datacenter providing a second cloud computing environment having second physical resources and second virtual resources, and a network architecture provided by at least one second switch having a second routing map, the second routing map indicating different OSI frame header tags for each client system, the second data center coupled to the first datacenter by a protocol level other than an Internet Protocol (IP), the different OSI frame header tags permitting isolated frame transmission at a protocol level other than an Internet Protocol (IP) permitting at least two client systems utilizing the coupled first datacenter and second data center to have overlapping network configurations.

14. The datacenter of claim 13, further comprising:
a plurality of client systems coupled to one or both of the first datacenter and the second datacenter, each client system having a set of infrastructure resources and a client defined networking configuration, each client system coupled to the first and second cloud computing environment by the protocol level other than an Internet Protocol (IP) for the transfer of data frames, each frame

having a plurality of header tags permitting segregation between client systems to permit at least two client systems to have overlapping network configurations.

15. The datacenter of claim 13, wherein a first set of header tags are associated with a first virtual local area network (VLAN) of a first client system and a second set of header tags are associated with a second virtual local area network (VLAN) of a second client system.

16. The datacenter of claim 13, wherein the map permits isolation of each client defined network configuration as a distinct virtual local area network (VLAN) based on header tags.

17. The datacenter of claim 13, wherein the map permits at least two client systems to have overlapping VLANs and or overlapping IP address ranges.

18. A datacenter providing cloud storage for Client Systems (CS), utilizing OSI Layer 2 tags to segregate transmission data between Client Systems (CS) and the datacenter providing cloud storage, comprising:

- a plurality of Client Systems (CS) coupled to a first datacenter each Client System (CS) having a set of infrastructure resources and an initial networking configuration; and
- a first cloud computing environment established in the first datacenter, and coupled to the client systems by at least one switch having a routing map, the routing map indicating different OSI frame header tags for each client system, the first cloud computing environment providing storage resources for allocation to at least two Client Systems (CS), the different OSI frame header tags permitting isolated frame transmission at a protocol level other than an Internet Protocol (IP) such that at least two client systems are permitted to have overlapping network configurations.

19. The datacenter of claim 18, wherein the storage resources are accessed through one or more Virtual Storage Machines (VSM).

20. The datacenter of claim 19, wherein at least one Client Systems (CS) utilizes at least one Storage Volume (SV) by accessing at least one Virtual Storage Machine (VSM).

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